

ExpressCluster[®] X R3 LAN Edition **for Linux**

Installation and Configuration Guide

v1.0NA



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Preface

Who Should Use This Guide

The *Installation and Configuration Guide* is intended for system engineers and administrators who want to build, operate, and maintain a cluster system. Instructions for designing, installing, and configuring a cluster system with ExpressCluster are covered in this guide.

How This Guide is Organized

Section I	Configuring a cluster system Determines cluster hardware configuration required before installing ExpressCluster and how to create the cluster configuration data with the ExpressCluster X Builder before installing ExpressCluster.
Chapter 1	Determining a system configuration Provides instructions for how to verify system requirements and determine the system configuration.
Chapter 2	Configuring a cluster system Helps you understand how to configure a cluster system.
Section II	Installing ExpressCluster Install ExpressCluster to the server machine and configure a cluster system using the cluster configuration data that you have created in Section I. Then run the operation tests and verify if the system operates successfully.
Chapter 3	Installing ExpressCluster Provides instructions for how to install ExpressCluster.
Chapter 4	Registering the license Provides instructions for how to register the license.
Chapter 5	Creating the cluster configuration data Provides instructions for how to create the cluster configuration data with the ExpressCluster X Builder.
Chapter 6	Verifying a cluster system Verify if the cluster system that you have configured operates successfully.
Chapter 7	Modifying the cluster configuration data Provides instructions for how to modify the cluster configuration data.
Section III	Evaluation before operating a cluster system Evaluate the system before start operating the cluster. Verify the required settings after checking the behavior of the cluster system. Instruction on how to uninstall and reinstall ExpressCluster is provided as well.
Chapter 8	Verifying operation Run the pseudo-failure test and adjust the parameters.
Chapter 9	Preparing to operate a cluster system Provides information on what you need to consider before actually start operating ExpressCluster.
Chapter 10	Uninstalling and reinstalling ExpressCluster Provides instructions for how to uninstall and reinstall ExpressCluster.
Appendix A	Troubleshooting
Appendix B	Glossary
Appendix C	Index

ExpressCluster X Documentation Set

The ExpressCluster X manuals consist of the following four guides. The title and purpose of each guide is described below:

Getting Started Guide

This guide is intended for all users. The guide covers topics such as product overview, system requirements, and known problems.

Installation and Configuration Guide

This guide is intended for system engineers and administrators who want to build, operate, and maintain a cluster system. Instructions for designing, installing, and configuring a cluster system with ExpressCluster are covered in this guide.

Reference Guide

This guide is intended for system administrators. The guide covers topics such as how to operate ExpressCluster, function of each module, maintenance-related information, and troubleshooting. The guide is supplement to the *Installation and Configuration Guide*.

Conventions

In this guide, **Note**, **Important**, **Related Information** are used as follows:

Note:

Used when the information given is important, but not related to the data loss and damage to the system and machine.

Important:

Used when the information given is necessary to avoid the data loss and damage to the system and machine.

Related Information:

Used to describe the location of the information given at the reference destination.

The following conventions are used in this guide.

Convention	Usage	Example
Bold	Indicates graphical objects, such as fields, list boxes, menu selections, buttons, labels, icons, etc.	In User Name , type your name. On the File menu, click Open Database .
Angled bracket within the command line	Indicates that the value specified inside of the angled bracket can be omitted.	<code>clpstat -s[-h <i>host_name</i>]</code>
#	Prompt to indicate that a Linux user has logged on as root user.	<code># clpcl -s -a</code>
Monospace (courier)	Indicates path names, commands, system output (message, prompt, etc), directory, file names, functions and parameters.	<code>/Linux/3.0/eng/server/</code>
Monospace bold (courier)	Indicates the value that a user actually enters from a command line.	Enter the following: <code># clpcl -s -a</code>
<i>Monospace italic</i> (courier)	Indicates that users should replace italicized part with values that they are actually working with.	<code>rpm -i ecxbuilder -<version_number>-<release_number>.i686.rpm</code>

Contacting NEC

For the latest product information, visit our website below:

<http://www.ExpressCluster.com/>

Section I Configuring a cluster system

Before installing ExpressCluster, it is important to plan your cluster system considering the hardware configuration and the operation requirements and needs. This section describes how to determine the hardware configuration required before installing ExpressCluster and how to create the cluster configuration data with the ExpressCluster X Builder.

- Chapter 1 Determining a system configuration
- Chapter 2 Configuring a cluster system

Chapter 1 **Determining a system configuration**

This chapter provides instructions for determining the cluster system configuration that uses ExpressCluster.

This chapter covers:

- Steps from configuring a cluster system to installing ExpressCluster 14
- What is ExpressCluster? 15
- Planning system configuration 17
- Checking system requirements for each ExpressCluster module 21
- Example of ExpressCluster (main module) hardware configuration 23
- Verifying system requirements for the WebManager 24
- Determining a hardware configuration 25
- Settings after configuring hardware 26

Steps from configuring a cluster system to installing ExpressCluster

Before you set up a cluster system that uses ExpressCluster, you should carefully plan the cluster system with due consideration for factors such as hardware requirements, software to be used, and the way the system is used. When you have built the cluster, check to see if the cluster system is successfully set up before you start its operation.

This guide explains how to create a cluster system with ExpressCluster through step-by-step instructions. Read each chapter by actually executing the procedures to install the cluster system. Following is the steps to take from designing the cluster system to operating ExpressCluster:

The following is the procedure for configuring a cluster system to run an operation test:

Configuring a cluster system (Section I)

Prepare for installing ExpressCluster. Determine the hardware configuration and the setting information of a cluster system to be constructed.

- Step 1 Determining a system configuration (Chapter 1)
- Step 2 Configuring a cluster system (Chapter 2)

Installing and configuring ExpressCluster X (Section II)

Install ExpressCluster to server machines, create a configuration data file by using setting information created on section I, and construct a cluster. After that, verify that a cluster system operates normally.

- Step 3 Installing ExpressCluster (Chapter 3)
- Step 4 Registering the license (Chapter 4)
- Step 5 Creating the cluster configuration data (Chapter 5)
- Step 6 Verifying a cluster system (Chapter 6)
- Step 7 Modifying the cluster configuration data (Chapter 7)

Evaluation before operating a cluster system (Section III)

Perform an evaluation required before starting the ExpressCluster operation. Test the operations of a constructed cluster system, and then check what should be checked before starting the ExpressCluster operation. On the last part of this section, how to uninstall and reinstall ExpressCluster is described.

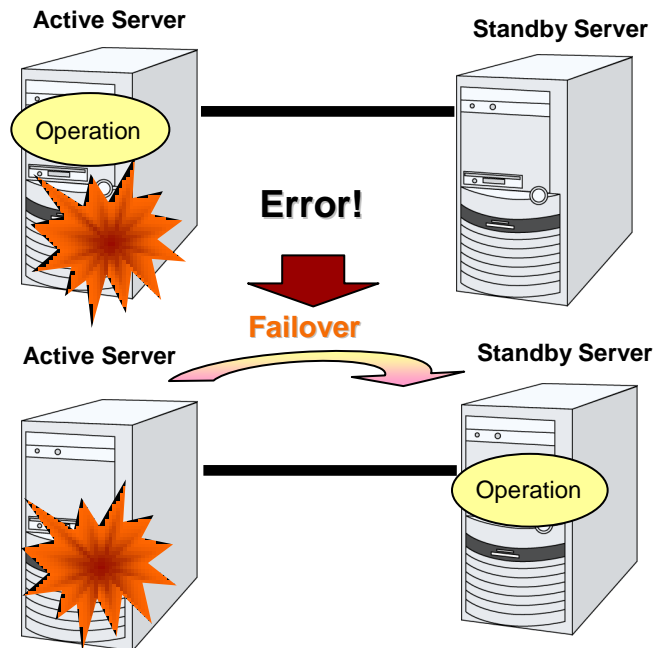
- Step 8 Verifying operation (Chapter 8)
- Step 9 Preparing to operate a cluster system (Chapter 9)
- Step 10 Uninstalling and reinstalling ExpressCluster (Chapter 10)

Related Information:

Refer to the *Reference Guide* as you need when operating ExpressCluster by following the procedures introduced in this guide. See the *Getting Started Guide* for installation requirements.

What is ExpressCluster?

ExpressCluster is software that enhances availability and expandability of systems by a redundant (clustered) system configuration. The application services running on the active server are automatically taken over to the standby server when an error occurs on the active server.



The following can be achieved by installing a cluster system that uses ExpressCluster.

- ◆ High availability

The down time is minimized by automatically failing over the applications and services to a “healthy” server when one of the servers which configure a cluster stops.

- ◆ High expandability

An expandable database platform can be provided by supporting a parallel database up to 32 servers.

Related Information:

For details on ExpressCluster, refer to Section I “Introducing ExpressCluster” in the *Getting Started Guide*.

ExpressCluster modules

ExpressCluster consists of following three modules:

- ◆ **ExpressCluster Server**

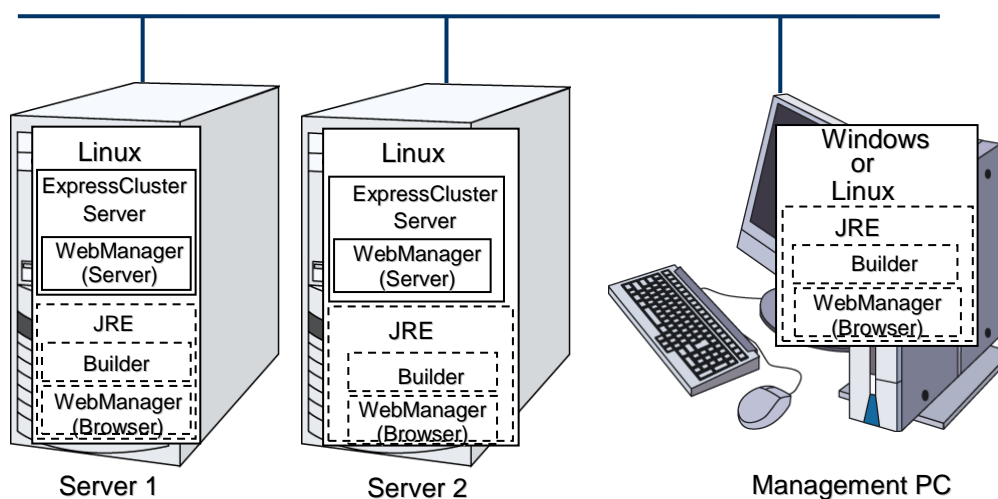
The main module of ExpressCluster and has all high availability functions of the server. Install this module on each server constituting the cluster.

- ◆ **ExpressCluster X WebManager**

A tool to manage ExpressCluster operations and uses a Web browser as a user interface. The WebManager is installed in ExpressCluster Server, but it is distinguished from the ExpressCluster Server because the WebManager is operated through a Web browser on the management PC.

- ◆ **ExpressCluster X Builder**

A tool for editing the cluster configuration data. The following two versions of Builder are provided: an online version that operates as the setup mode of WebManager, and an offline version that is individually installed on the management PC. The online version is incorporated into WebManager. The Builder also uses a Web browser as a user interface the same way as the WebManager.



The WebManager and the Builder are Java applets that run on Java VMs. The ExpressCluster X Builder and WebManager can run on any Windows or Linux machines as long as Java Runtime Environment (JRE) is installed. This is because the WebManager and the Builder are Java applets that run on Java VM.

The WebManager and the Builder can be used on a server in the cluster as long as JRE is installed.

Planning system configuration

You need to determine an appropriate hardware configuration to install a cluster system that uses ExpressCluster. The configuration examples of ExpressCluster are shown below.

Related Information:

For latest information on system requirements, refer to the *Getting Started Guide*.

Mirrored disk type

When the data mirror type configuration is used, application data is always mirrored between disks of two servers, by which access to the same data after failover is ensured.

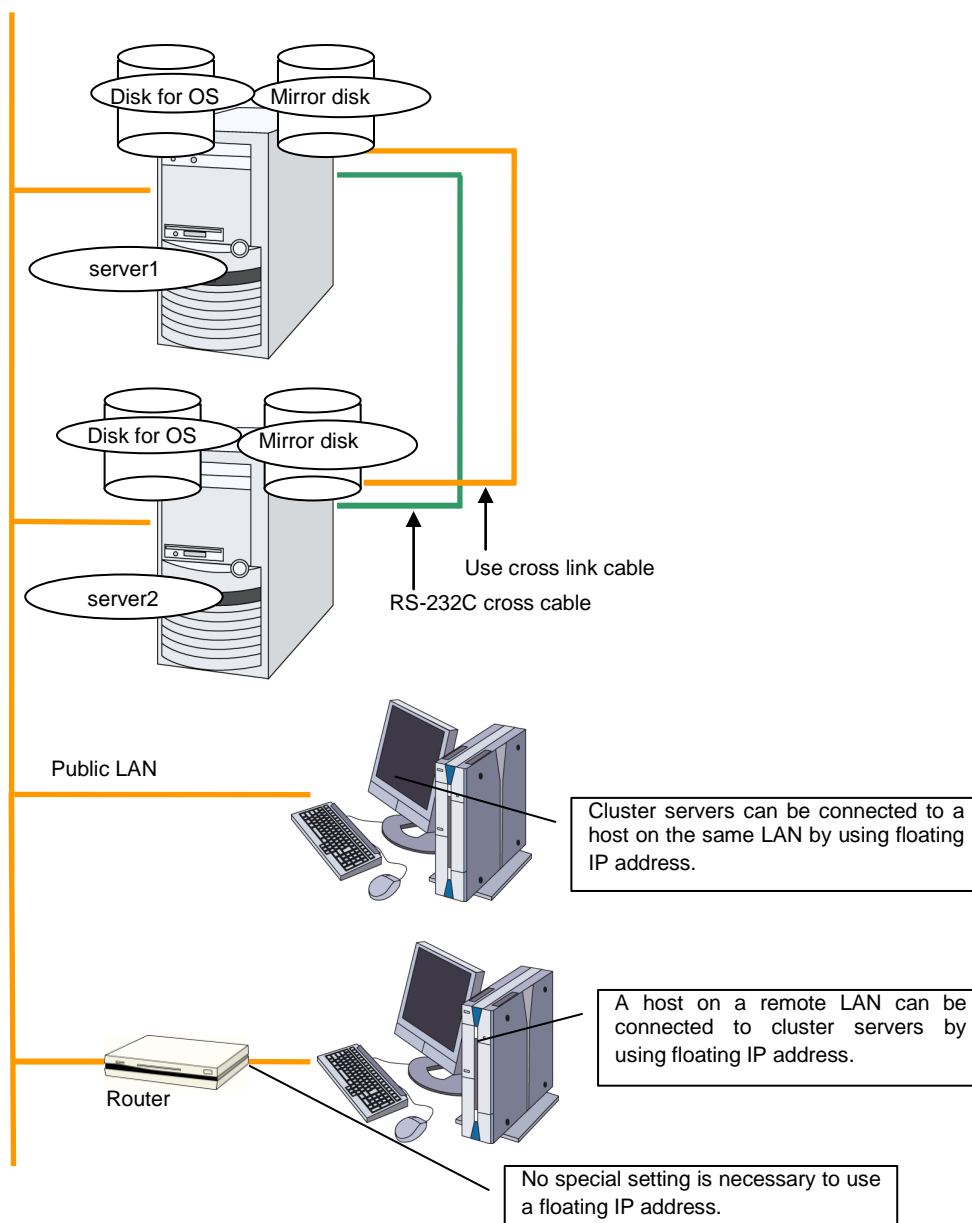
When data is written on the active server, writing the data is considered as being completed after the data is written on the standby server simultaneously.

Performance in writing decreases because data is written on the standby server. However, cost of system can be reduced since no external disk such as a shared disk is necessary, and the cluster can be achieved only by disks on servers.

The following pages show examples of the mirrored disk type configurations. Use these examples to design and set up your system.

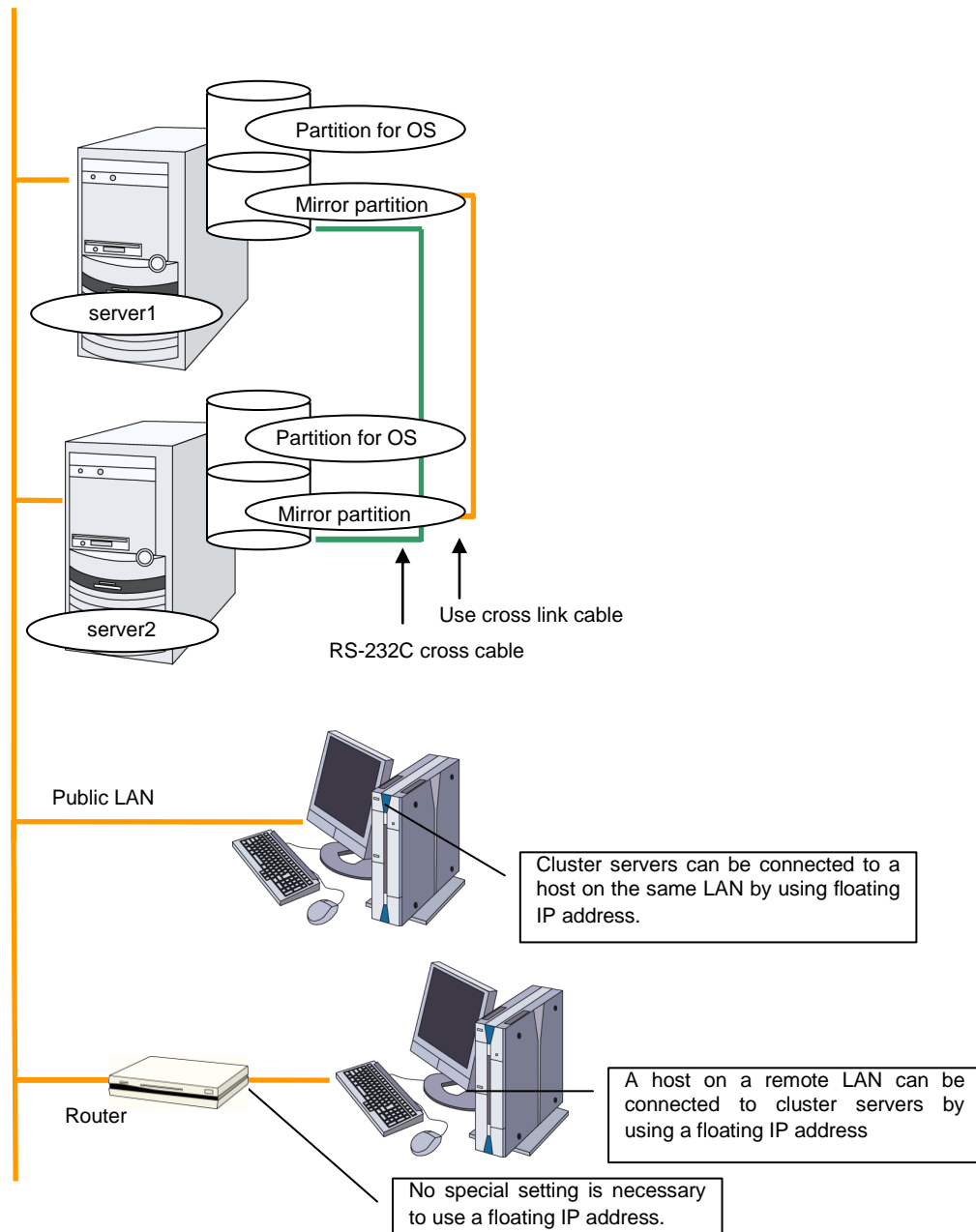
Example 1: configuration using mirror disks with two nodes

- ◆ Different models can be used for servers. However, servers should have the same architecture.
- ◆ Use cross cables for interconnection. Use cross cables for the interconnection between the mirror disks (mirror disk connect). Do not connect a HUB.
- ◆ Connect COM (RS-232C) ports using cross cables.



Example 2: configuration using mirror partitions on the disks for OS with two nodes

- ◆ As shown below, a mirroring partition can be created on the disk used for the OS.

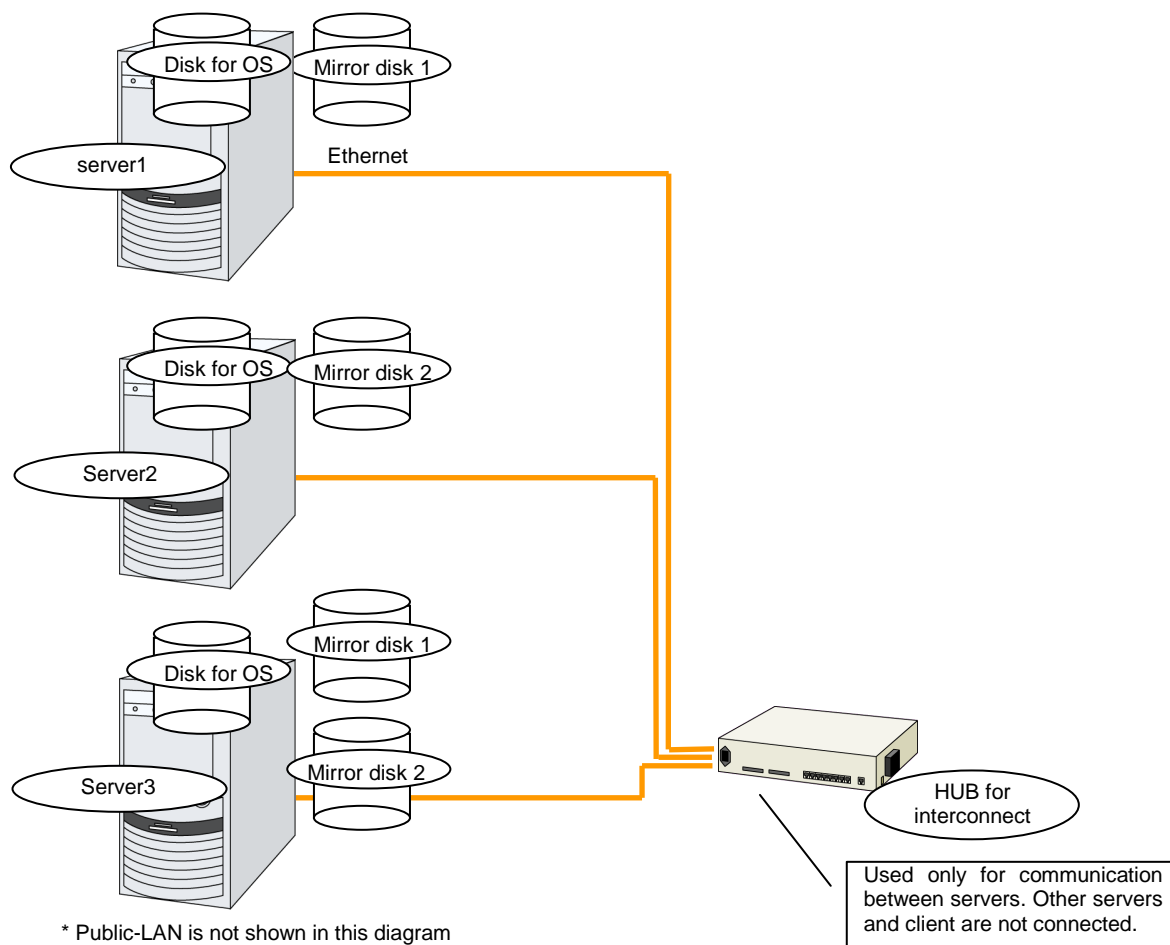


Related Information:

For mirror partition settings, refer to Chapter 4, "Group resource details" in the *Reference Guide*.

Example 3: configuration with three nodes

- ◆ For three nodes configuration, prepare two mirror disks on a standby server where mirror resources are integrated (in the figure below, server3).
- ◆ Install a dedicated HUB for LAN used for interconnect and mirror disk connection.
- ◆ For the HUB, use the high-speed HUB.
- ◆ It is not necessary to establish connectivity between servers using the connect COM (RS-232C).



Checking system requirements for each ExpressCluster module

ExpressCluster consists of three modules: ExpressCluster Server (main module), ExpressCluster X WebManager, and ExpressCluster X Builder. Check configuration and operation requirements of each machine where these modules will be installed. The following is the basic system requirements for ExpressCluster X 3.0 for Linux:

- ◆ Details of the operating system that support ExpressCluster Server
- ◆ It is recommended to use a file system that is capable of journaling for the root file system in the operating system. File systems such as ext3, JFS, ReiserFS, XFS are available for a journaling file system supported by Linux (kernel version 2.6 or later). If a file system that is not capable of journaling is used, run an interactive command (fsck the root file system) when rebooting from server or OS stop (i.e. normal shutdown could not be done.)

Following is the system requirements for each module:

ExpressCluster Server	
Machine on which ExpressCluster Server can be installed	Server that supports one of the following operating systems.
Supported operating systems	IA32 version Red Hat Enterprise Linux 5 (update4 or later) Novell SUSE LINUX Enterprise Server 10 (SP2 or later) Novell SUSE LINUX Enterprise Server 11 XenServer 5.5 x86-64 version Red Hat Enterprise Linux 5 (update4 or later) Novell SUSE LINUX Enterprise Server 10 (SP2 or later) Novell SUSE LINUX Enterprise Server 11 Oracle Enterprise Linux 5.1 (update5 or later) VMware ESX Server 4.0 VMware ESX Server 4.1

Builder (offline version)	
Machine on which the Builder can be installed	PC that supports one of the following operating systems.
Supported operating systems	Microsoft Windows® XP SP3 Microsoft Windows Vista® Microsoft Windows® 7 Microsoft Windows Server 2003 SP1 or later Microsoft Windows Server 2008
Supported browsers	Browsers supporting Java 2: Microsoft Internet Explorer 7.0 Microsoft Internet Explorer 8.0
Java runtime environment	Sun Microsystems Java(TM) Runtime Environment Version 6.0 Update 21 (1.6.0_21) or later * Java runtime environment is necessary to use the Builder.

WebManager, Builder (online version)	
Machine on which the WebManager can be installed	PC that supports one of the following operating systems.
Supported operating systems	Linux (IA32) Microsoft Windows® XP SP3 Microsoft Windows Vista® Microsoft Windows® 7 (IA32 or x86-64) Microsoft Windows Server 2003 SP1 or later Microsoft Windows Server 2008
Supported browsers	Browsers supporting Java 2: Firefox 1.0.6 or later Konqueror 3.3.1 or later Microsoft Internet Explorer 7.0 Microsoft Internet Explorer 8.0
Java runtime environment	Sun Microsystems Java(TM) Runtime Environment Version 6.0 Update 21 (1.6.0_21) or later * Java runtime environment is necessary to use WebManager.

Related Information:

For details on supported hardware and the latest information on system requirements, refer to the *Getting Started Guide*.

Example of ExpressCluster (main module) hardware configuration

The ExpressCluster Server is a core component of ExpressCluster. Install it on each server that constitutes a cluster. ExpressCluster X WebManager is included in the ExpressCluster Server and it is automatically installed once the ExpressCluster Server is installed.

General requirements

Following is the recommended specification for the ExpressCluster Server:

- ◆ RS-232C port: 1 port (not necessary when configuring a cluster with more than 3 nodes)
- ◆ Ethernet port: 2 or more ports
- ◆ Disk for mirroring or free partition (For mirror disk resource)
- ◆ Floppy disk drive or USB port (For using offline Builder)
- ◆ CD-ROM drive

Related Information:

For information on system requirements for supported hardware and OS, refer to the *Getting Started Guide*.

Verifying system requirements for the WebManager

To monitor a cluster system that uses ExpressCluster, use WebManager, which accesses from a management PC via a Web browser. Therefore, a management PC should be able to make access to the cluster via network. The management PC can be Linux or Windows.

For information of the latest system requirements of the WebManager (supported operating systems and browsers, Java runtime environment, required memory and disk size) see the *Getting Started Guide*.

Determining a hardware configuration

Determine a hardware configuration considering an application to be duplicated on a cluster system and how a cluster system is configured. Read Chapter 2, “Configuring a cluster system” before you determine a hardware configuration.

Settings after configuring hardware

After you have determined the hardware configuration and installed the hardware, do the following:

1. Adjustment of the operating system startup time (Required)
2. Verification of the network settings (Required)
3. Verification of the root file system (Required)
4. Verification of the firewall settings (Required)
5. Synchronization of the server clock (Recommended)

Adjustment of the operating system startup time (Required)

It is necessary to configure the time from power-on of each node in the cluster to the server operating system startup to be longer than the following:

- ◆ Heartbeat timeout time (90 seconds by default in the Builder.)

Adjustment of the startup time is necessary due to the following reasons:

- ◆ A failover fails if a server, with data you want to fail over by rebooting the server, reboots within the heartbeat timeout. This is because a remote server assumes heartbeat is continued.

Consider the times durations above and adjust the operating system startup time by following the procedure below.

Note:

How you configure the time is determined by what is used as an operating system loader, LILO or GRUB.

When GRUB is used for the operating system loader

- ◆ Edit /boot/grub/menu.lst.

Specify the time-out *<Startup_time (in seconds)>* option. In the following example, change only the underlined part.

```
---(Example: Startup time: 90 seconds)---
default 0
timeout 90

title linux
    kernel (hd0,1)/boot/vmlinuz
    root=/dev/sda2    vga=785
    initrd (hd0,1)/boot/initrd

title floppy
    root (fd0)
    chainloader +1
```

When LILO is used for the operating system loader

- ◆ Edit /etc/lilo.conf.

Specify the prompt option and timeout=*<Startup_time (in 1/10 seconds)>* option, or specify the delay=*<Startup_time (in 1/10 seconds)>* option without specifying the prompt option. In the following example, change only the underlined part.

```
---(Example 1: Output prompt. Startup time: 90 seconds)---
boot=/dev/sda
map=/boot/map
install=/boot/boot.b
prompt
linear
timeout=900
image=/boot/vmlinuz
    label=linux
```

```
root=/dev/sda1
initrd=/boot/initrd.img
read-only

---(Example 2: Not output prompt. Startup time: 90 seconds)---
boot=/dev/sda
map=/boot/map
install=/boot/boot.b
#prompt
linear
delay=900
image=/boot/vmlinuz
        label=linux
        root=/dev/sda1
        initrd=/boot/initrd.img
        read-only
```

- ◆ Run the `/sbin/lilo` command to make the changes of the setting effective.

Note:

When you are using an operating system loader other than LILO or GRUB is used, see the setup guide of the operating system loader.

Verification of the network settings (Required)

On all servers in the cluster, verify the status of the following networks using the `ifconfig` or `ping` command. Verify if network devices (`eth0`, `eth1`, `eth2`, etc) are assigned to appropriate roles, such as public LAN and interconnect-dedicated LAN.

- ◆ Public LAN (used for communication with all the other machines)
- ◆ LAN dedicated to interconnect (used for communication between ExpressCluster Servers)
- ◆ Host name

Note:

It is not necessary to specify the IP addresses of floating IP resources or virtual IP resources used in the cluster in the operating system.

Verification of the root file system (Required)

It is recommended to use a file system which is capable of journaling for the root file system in the operating system. File systems such as `ext3`, `JFS`, `ReiserFS`, `XFS` are available for a journaling file system supported by Linux (version 2.6 or later).

Important:

If a file system that is not capable of journaling is used, you must run an interactive command (`fsck` the root file system) when rebooting from server or OS stop (for example, normal shutdown could not be done.) This is not limited to cluster system and the same is true for a single server.

Verification of the firewall settings (Required)

ExpressCluster uses several port numbers. Change the firewall settings so that ExpressCluster can use some port numbers.

The following is the list of port numbers used in ExpressCluster:

Server to Server (Loopback in Server)					Used for
Server	Automatic allocation ¹	–	Server	29001/TC P	Internal communication
Server	Automatic allocation	–	Server	29002/TC P	Data transfer
Server	Automatic allocation	–	Server	29002/UD P	Heartbeat
Server	Automatic allocation	–	Server	29003/UD P	Alert synchronization
Server	Automatic allocation	–	Server	29004/TC P	Communication between mirror agents
Server	Automatic allocation	–	Server	29006/UD P	Heartbeat (kernel mode)
Server	Automatic allocation	–	Server	XXXX ² /TC P	Mirror disk resource data synchronization
Server	Automatic allocation	–	Server	XXXX ³ /TC P	Communication between mirror drivers
Server	Automatic allocation	–	Server	XXXX ⁴ /TC P	Communication between mirror drivers
Server	Automatic allocation	–	Server	icmp	keepalive between mirror drivers Duplication check of FIP/VIP resource Mirror agent
Server	Automatic allocation	–	Server	XXXX ⁵ /UD P	Communication for internal logs

WebManager to Server					Used for
WebManager	Automatic allocation	–	Server	29003/TC P	http communication

Server connected to the Integrated WebManager to target server					Used for
Server connected to the Integrated WebManager	Automatic allocation	–	Server	29003/TC P	http communication

Others					
		-			Used for
Server	Automatic allocation	-	Network warning light	514/TCP	Network warning light control
Server	Automatic allocation	-	BMC Management LAN of the server	623/UDP	BMC control (Forced stop/chassis identify)
Server	Automatic allocation	-	Monitoring target	icmp	IP monitor
Server	Automatic allocation	-	NFS Server	icmp	Monitoring if NFS server of NAS resource is active
Server	Automatic allocation	-	Monitoring target	icmp	Monitoring target of PING method of network partition resolution resource

1. In automatic allocation, a port number not being used at a given time is allocated.
2. This is a port number used on a mirror disk basis and is set when creating mirror disk resource. A port number 29051 is set by default. When you add a mirror disk resource, this value is automatically incremented by 1. To change the value, click **Detail** tab of **Mirror Disk Resource Properties** in the Builder. For more information, refer to Chapter 4, "Group resource details" in *Reference Guide*.
3. This is a port number used on a mirror disk resource and is set when creating mirror disk resource. A port number 29031 is set by default. When you add a mirror disk resource, this value is automatically incremented by 1. To change the value, click **Detail** tab of **Mirror Disk Resource Properties** in the Builder. For more information, refer to Chapter 4, "Group resource details" in *Reference Guide*.
4. This is a port number used on a mirror disk resource and is set when creating mirror disk resource. A port number 29071 is set by default. When you add a mirror disk resource, this value is automatically incremented by 1. To change the value, click **Detail** tab of **Mirror Disk Resource Properties** in the Builder. For more information, refer to Chapter 4, "Group resource details" in *Reference Guide*.
5. In the **Port Number** (log) tab in **Cluster Properties**, select **UDP** for log communication, and use the port number configured at **Port Number**. The default log communication method, **UNIX Domain**, does not use a communication port.

Server clock synchronization (Required)

It is recommended to regularly synchronize the clocks of all the servers in the cluster. Make the settings that synchronize server clocks through protocol such as ntp on a daily basis.

Note:

If the clock in each server is not synchronized, it may take time to analyze the problem when an error occurs.

Chapter 2 Configuring a cluster system

This chapter provides information on applications to be duplicated, cluster topology, and explanation on cluster configuration data that are required to configure a cluster system.

This chapter covers:

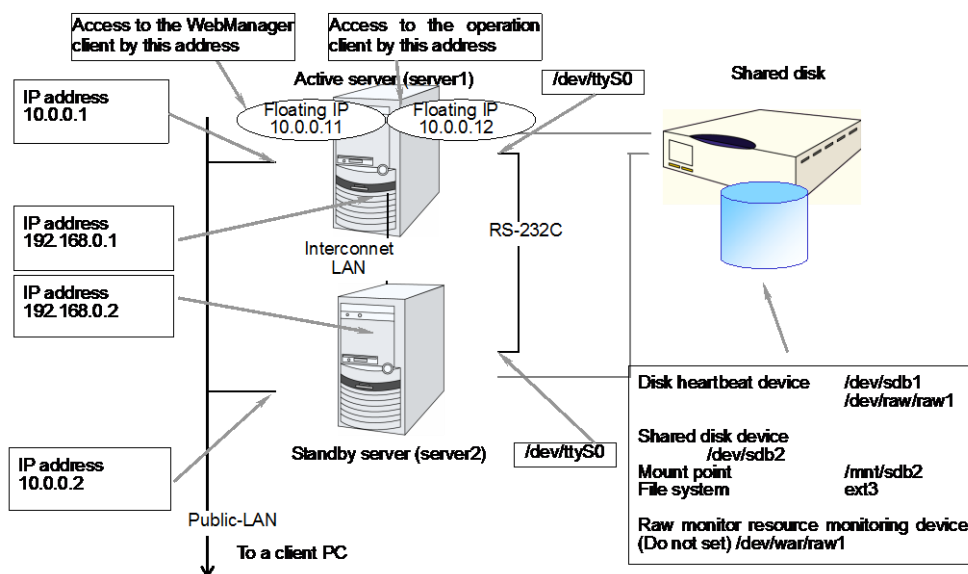
- Configuring a cluster system 34
- Determining a cluster topology..... 35
- Determining applications to be duplicated 39
- Planning a cluster configuration..... 43
- Understanding group resources..... 44
- Understanding monitor resources 45
- Understanding heartbeat resources..... 47
- Understanding network partition resolution resources 48

Configuring a cluster system

This chapter provides information necessary to configure a cluster system, including the following topics:

1. Determining a cluster system topology
2. Determining applications to be duplicated
3. Creating the cluster configuration data

In this guide, explanations are given using a 2-node and uni-directional standby cluster environment as an example.

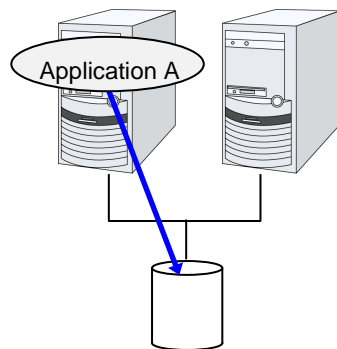


Determining a cluster topology

ExpressCluster supports multiple cluster topologies. There are uni-directional standby cluster system that considers one server as an active server and other as standby server, and multi-directional standby cluster system in which both servers act as active and standby servers for different operations.

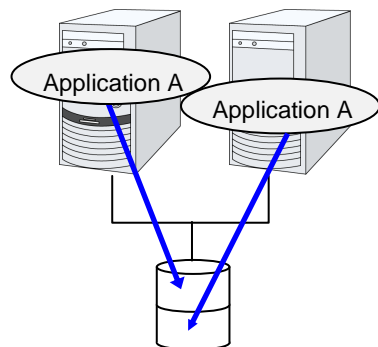
- ◆ **Uni-directional standby cluster system**

In this operation, only one application runs on an entire cluster system. There is no performance deterioration even when a failover occurs. However, resources in a standby server will be wasted.



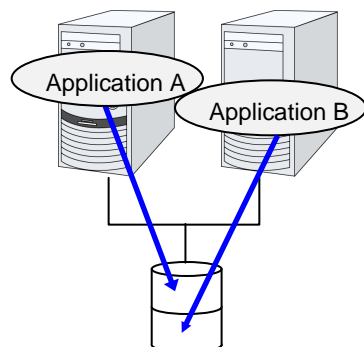
- ◆ **The same applications – multi-directional standby cluster system**

In this operation, the same applications run simultaneously on a cluster system. Applications used in this system must support multi-directional standby operations.



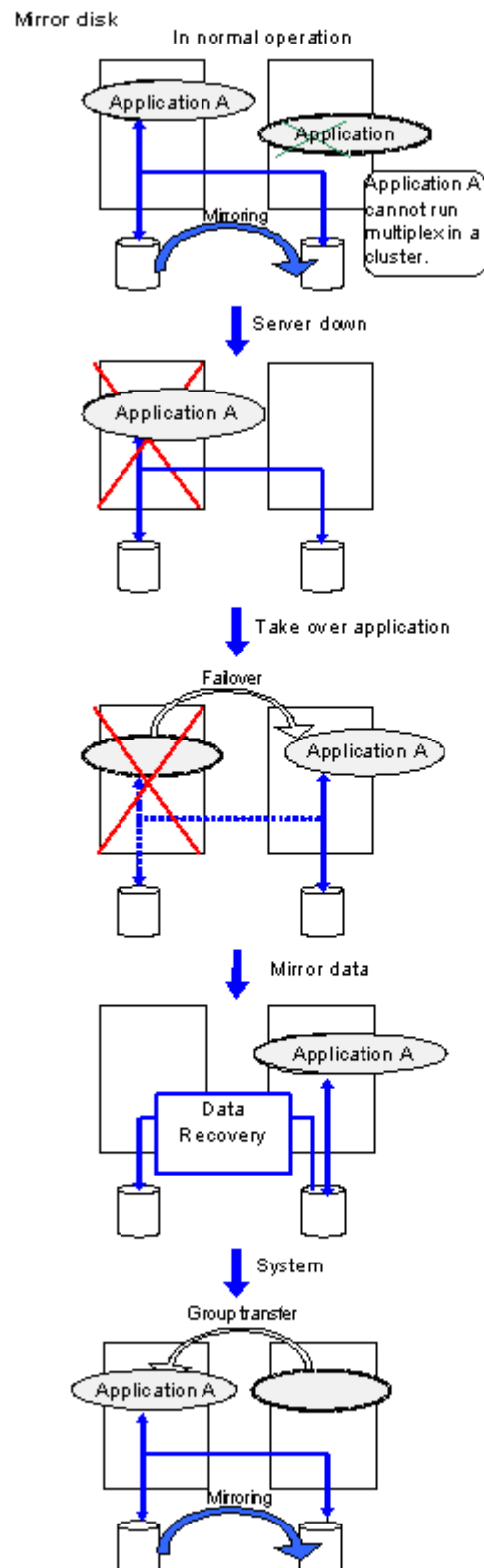
- ◆ **Different applications multi-directional standby cluster system**

In this operation, different applications run on different servers and standby each other. Resources will not be wasted during normal operation; however, two applications run on one server after failing over and system performance deteriorates.



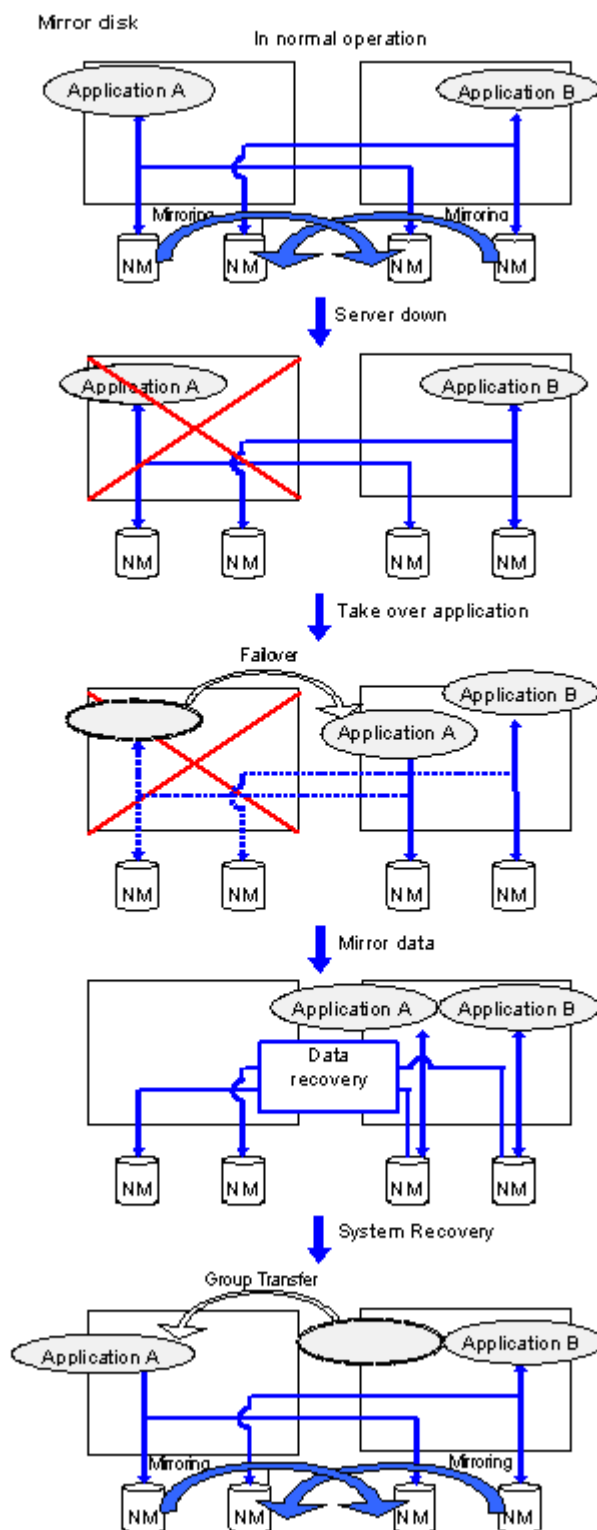
Failover in uni-directional standby cluster

On a uni-directional standby cluster system, the number of groups for an operation service is limited to one as described in the diagrams below:



Failover in multi-directional standby cluster

On a multi-directional standby cluster system, an application can simultaneously run on multiple servers. However, an active server gets heavily loaded when a failover occurs as described in the diagram below:



Determining applications to be duplicated

When you determine applications to be duplicated, study candidate applications considering the points described below to see whether they should be clustered in your ExpressCluster cluster system.

Configuration relevant to the notes

What you need to consider differs depending on which standby cluster system is selected for an application. Following is the notes for each cluster system. The numbers correspond to the numbers of notes (1 through 5) described above:

- ◆ Note for uni-directional standby [Active-Standby]: 1, 2, 3, and 5
- ◆ Note for multi-directional standby [Active-Active]: 1, 2, 3, 4, and 5
- ◆ Note for co-existing behaviors: 5
(Applications co-exist and run. The cluster system does not fail over the applications.)

Server applications

Note 1: Data recovery after an error

If an application was updating a file when an error has occurred, the file update may not be completed when the standby server accesses to that file after the failover.

The same problem can happen on a non-clustered server (single server) if it goes down and then is rebooted. In principle, applications should be ready to handle this kind of errors. A cluster system should allow recovery from this kind of errors without human interventions (from a script).

ExpressCluster executes fsck if the file system on a mirror disk requires fsck.

Note 2: Application termination

When ExpressCluster stops or transfers (performs online failback of) a group for application, it unmounts the file system used by the application group. Therefore, you have to issue an exit command for applications so that they stop accessing files on a mirror disk.

Typically, you give an exit command to applications in their stop scripts; however, you have to pay attention if an exit command completes asynchronously with termination of the application.

Note 3: Location to store the data

ExpressCluster can pass the following types of data between servers:

- ◆ Data on mirror disks

Application data should be divided into the data to be shared among servers and the data specific to the server, and these two types of data should be saved separately. .

Data type	Example	Where to store
Data to be shared among servers	User data, etc.	On mirror disks
Data specific to a server	Programs, configuration data	On server's local disks

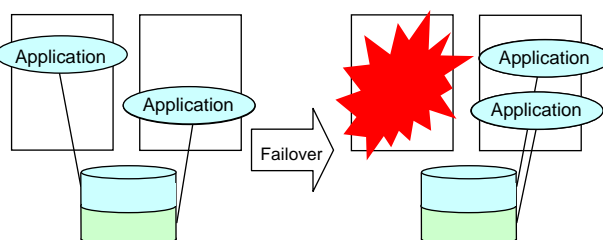
Note 4: Multiple application service groups

For multi-directional standby operation, you have to assume (in case of degeneration due to a failure) that multiple application groups are run by the same application on a server.

Applications should have capabilities to take over the passed resources by one of the following methods described in the diagram below. A single server is responsible for running multiple application groups. The same is true for mirror disks:

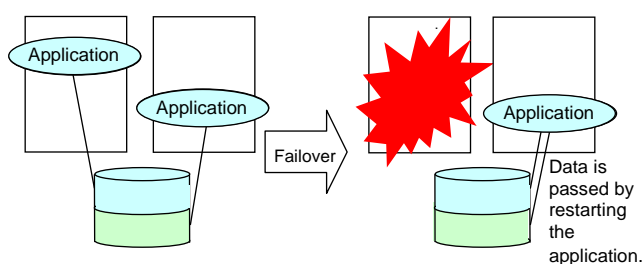
- ◆ **Starting up multiple instances**

This method invokes a new process. More than one application should co-exist and run.



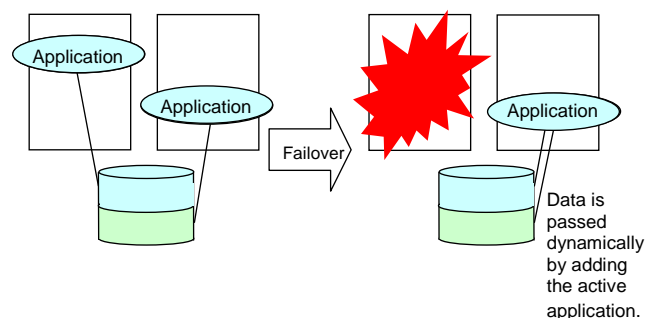
- ◆ **Restarting the application**

This method stops the application which was originally running. Added resources become available by restarting it.



- ◆ **Adding dynamically**

This method adds resources in running applications automatically or by instructions from script.



Note 5: Mutual interference and compatibility with applications

Sometimes mutual interference between applications and ExpressCluster functions or the operating system functions required to use ExpressCluster functions prevents applications or ExpressCluster from working properly.

- ◆ Access control of mirror partitions

Inactive mirror disk resources are inaccessible.

Applications cannot access an inactive mirror disk resource (i.e. disk to which applications have no access right).

Generally, you can assume when an application that is started up by cluster script is started, the mirror disk resource to which it should access is already accessible.

- ◆ Multi-home environment and transfer of IP addresses

In a cluster system, a server usually has multiple IP addresses, and an IP address (such as floating IP address) moves between servers.

- ◆ Access to mirror disks from applications

The stopping of application groups is not notified to co-existing applications. Therefore, if such an application is accessing a mirror disk resource used by an application group at the time when the application group stops, unmount will fail.

Some applications like those responsible for system monitoring service periodically access all disk partitions. To use such applications in your cluster environment, they need a function that allows you to specify monitoring partitions.

Solution to the problems relevant to the notes

Problems	Solution	Note to refer
When an error occurs while updating a data file, the application does not work properly on the standby server.	Modify the program	Note 1: Data recovery after an error
The application keeps accessing a disk or file system for a certain period of time even after it is stopped.	Execute the sleep command during stop script execution.	Note 2: Application termination
The same application cannot be started more than once on one server.	In multi-directional operation, reboot the application at failover and pass the shared data.	Note 3: Location to store the data

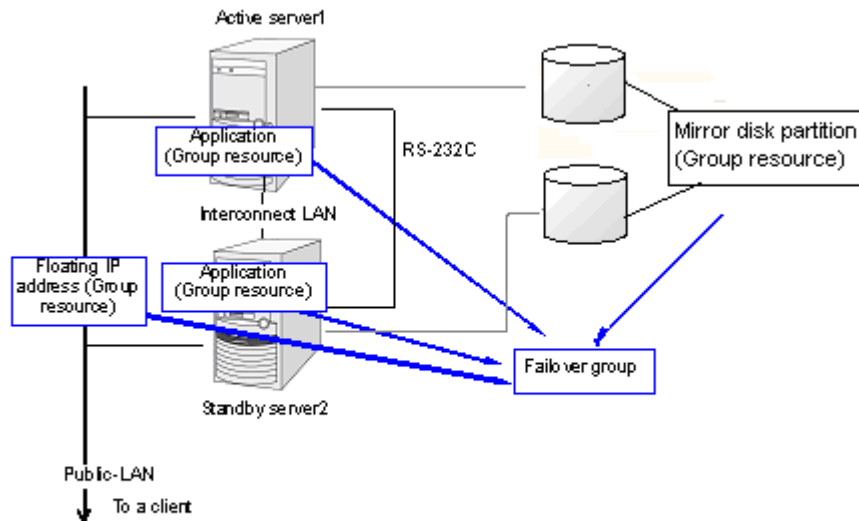
How to determine a cluster topology

Carefully read this chapter and determine the cluster topology that suits your needs:

- ◆ When to start which application
- ◆ Actions that are required at startup and failover
- ◆ Data to be placed in mirror disk resources.

Planning a cluster configuration

A group is a set of resources required to perform an independent operation service in a cluster system. Failover takes place by the unit of group. A group has its group name, group resources, and attributes.



Resources in each group are handled by the unit of the group. If a failover occurs in group1 that has disk resource1 and floating IP address1, a failover of disk resource1 and a failover of floating IP address1 are concurrent (failover of disk resource 1 never takes place without that of floating IP address 1). Likewise, disk resources1 is never contained in other groups, such as group2.

Understanding group resources

For a failover to occur in a cluster system, a group that works as a unit of failover must be created. A group consists of group resources. In order to create an optimal cluster, you must understand what group resources to be added to the group you create, and have a clear vision of your operation.

Related Information:

For details on each resource, refer to the *Reference Guide*.

Following is the currently supported group resources:

Group Resource Name	Abbreviation
EXEC resource	exec
Floating IP resource	fip
Virtual IP resource	vip
Mirror disk resource	md
Volume manager resource	volmgr
VM resource	vm
Dynamic DNS resource	ddns

Understanding monitor resources

Monitor resources monitor specified targets. If an error is detected in a target, a monitor resource restarts and/or fails over the group resources.

There are two types of timing for monitor resource monitoring: always monitor and monitor while activated.

Always monitors: Monitoring is performed from when the cluster is started up until it is shut down.

Monitors while activated: Monitoring is performed from when a group is activated until it is deactivated.

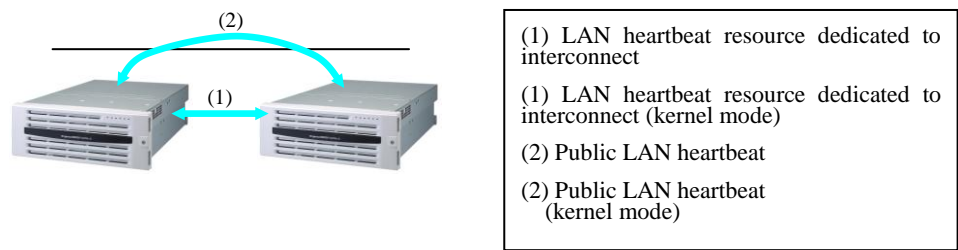
Following is the currently supported monitor resource:

Monitor Resource Name	Abbreviation	Always monitors	Monitors while activated
IP monitor resource	ipw	✓	
NIC Link Up/Down monitor resource	miw	✓	
Mirror disk connect monitor resource	mdnw	✓	
Mirror disk monitor resource	Mdw	✓	
PID monitor resource	pidw		✓
User space monitor resource	userw	✓	
Custom monitor resource	genw	✓	
Multi-target monitor resource	mtw	✓	
Virtual IP monitor resource	vipw		✓
ARP monitor resource	arpw		✓
DB2 monitor resource	db2w		✓
FTP monitor resource	ftpw		✓
HTTP monitor resource	httpw		✓
IMAP4 monitor resource	imap4		✓
MySQL monitor resource	mysqlw		✓
NFS monitor resource	nfs		✓
Oracle monitor resource	oraclew		✓
OracleAS monitor resource	oracleasw		✓
POP3 monitor resource	pop3w		✓
PostgreSQL monitor resource	psqlw		✓
Samba monitor resource	sambaw		✓
SMTP monitor resource	smtpw		✓
Sybase monitor resource	sybasew		✓
Tuxedo monitor resource	tuxw		✓
Websphere monitor resource	wasw		✓
Weblogic monitor resource	wls		✓
WebOTX monitor resource	otxw		✓

Monitor Resource Name	Abbreviation	Always monitors	Monitors while activated
VM monitor resource	vmw	✓	
Message receive monitor resource	mrw	✓	
Dynamic DNS monitor resource	ddnsw		✓

Understanding heartbeat resources

Servers in a cluster system monitor if other servers in the cluster are active. For this, heartbeat resources are used. Following is the heartbeat device types:



Heartbeat Resource Name	Abbreviation	Functional Overview
LAN heartbeat resource (1)(2)	lanhb	Uses a LAN to monitor if servers are active. Used for communication within the cluster as well.
Kernel mode LAN heartbeat resource (1)(2)	lankhb	A kernel mode module uses a LAN to monitor if servers are active. Used for communication within the cluster as well.

- ◆ At least one LAN heartbeat resource needs to be set. Setting up more than two LAN heartbeat resources is recommended. It is also recommended to set both LAN heartbeat resource and kernel mode LAN heartbeat resource.

Understanding network partition resolution resources

Network partitioning or the “Split Brain Syndrome” refers to the status where all communication channels have problems and the network between servers is partitioned.

In a cluster system that is not equipped with solutions for the “Split Brain Syndrome,” a failure on a communication channel cannot be distinguished from an error on a server. This can cause data corruption brought by access from multiple servers to the same resource. ExpressCluster, on the other hand, distinguishes a failure on a server from the “Split Brain Syndrome” when the heartbeat from a server is lost. If the lack of heartbeat is determined to be caused by the server failure, the system performs a failover by activating each resource and rebooting applications on a server running normally. When the lack of heartbeat is determined to be caused by the “Brain Split Syndrome,” emergency shutdown is executed because protecting data has higher priority over continuity of the operation. Network partitions can be resolved by the following methods:

Ping method

- ◆ A device that is always active to receive and respond to the ping command (hereafter described as ping device) is required.
- ◆ More than one ping device can be specified.
- ◆ When the heartbeat from the other server is lost, but the ping device is responding to the ping command, it is determined that the server without heartbeat has failed and a failover takes place. If there is no response to the ping command, the local server is isolated from the network due to the Split Brain syndrome, and emergency shutdown takes place. This will allow a server that can communicate with clients to continue operation even if the Split Brain syndrome occurs.
- ◆ When the status where no response returns from the ping command continues before the heartbeat is lost, which is caused by a failure in the ping device, the network partitions cannot be resolved. If the heartbeat is lost in this status, a failover takes place in all servers.
- ◆ **Not solving the network partition**
- ◆ If a failure occurs on all the network channels between servers in a cluster, all the servers fail over.

The following are the recommended methods to resolve the network partition:

- The ping method is recommended for a remote cluster.

Method to resolve a network partition	Number of nodes	Required hardware	Circumstance where failover cannot be performed	When all network channels are disconnected	Circumstance where both servers fail over	Time required to resolve network partition
Ping	No limit	Device to receive the ping command and return a response	None	Server that responses to the ping command survives	All networks are disconnected after the ping command timeouts the specified times consecutively.	0
None	No limit	None	None	All servers fail over	All the networks are disconnected	0

Section II Installing and configuring ExpressCluster X

This section describes procedures to install ExpressCluster. Configure a cluster system by installing ExpressCluster to server machines and using the cluster configuration data that you have created in Section I. After that, run the operation tests and verify if the system operates successfully.

- Chapter 3 Installing ExpressCluster
- Chapter 4 Registering the license
- Chapter 5 Creating the cluster configuration data
- Chapter 6 Verifying a cluster system
- Chapter 7 Modifying the cluster configuration data

Chapter 3 Installing ExpressCluster

This chapter provides instructions for installing ExpressCluster. For ExpressCluster installation, install ExpressCluster Server which is the core component of ExpressCluster. A management tool, ExpressCluster X WebManager, will be automatically installed when accessing the ExpressCluster Server from the browser on the management PC. It is not necessary to install the ExpressCluster X WebManager and Builder separately.

This chapter covers:

- Steps from Installing ExpressCluster to creating a cluster 52
- Setting up the ExpressCluster Server 53

Steps from Installing ExpressCluster to creating a cluster

The following describes the steps of installing ExpressCluster, registering the license, creating a cluster and verifying the installation.

Before proceeding to the steps, make sure to read Section I and check system requirements and the configuration of a cluster.

1. Set up the ExpressCluster Server

Install the ExpressCluster Server, which is the core ExpressCluster module, to each server that constitutes a cluster. (See Chapter 3, “Installing ExpressCluster.”)

Reboot the server

2. Register the license

Register the license by running the `clplnsc` command. (See Chapter 4, “Registering the license.”)

Reboot the server

3. Create the cluster configuration data using the Builder

Create the cluster configuration data using the Builder. (See Chapter 5, “Creating the cluster configuration data.”)

4. Create a cluster

Create a cluster using the configuration data created with the Builder. (See Chapter 5, “Creating the cluster configuration data.”)

5. Verify the cluster status using the WebManager

Verify the status of a cluster that you have created using the WebManager. (See Chapter 6, “Verifying a cluster system.”)

Related Information:

Refer to the *Reference Guide* as you need when operating ExpressCluster by following the procedures introduced in this guide. See the *Getting Started Guide* for installation requirements.

Setting up the ExpressCluster Server

The ExpressCluster Server, which is the core component of ExpressCluster, consists of the following system services. It is set up by installing the ExpressCluster Server RPM.

System Service Name	Description
clusterpro	ExpressCluster daemon: A service of ExpressCluster itself.
clusterpro_evt	ExpressCluster event: A service to control syslog and logs being output from ExpressCluster.
clusterpro_trn	ExpressCluster data transfer: A service to control license synchronization and configuration data transfer in a cluster.
clusterpro_md	ExpressCluster mirror agent A service to control mirror disk resource and mirror driver of ExpressCluster.
clusterpro_alertsync	ExpressCluster alert synchronization: A service to synchronize alerts among servers in the cluster.
clusterpro_webmgr	ExpressCluster WebManager: A WebManager service.

Installing the ExpressCluster RPM

Install the ExpressCluster Server RPM on all servers that constitute the cluster by following the procedures below.

Note:

Log in as root user when installing the ExpressCluster Server RPM.

1. Mount the installation CD-ROM.
2. Run the rpm command to install the package file.
The installation RPM varies depending on the products.

Navigate to the folder, /Linux/3.0/en/server, in the CD-ROM and run the following:

```
rpm -i ecxlan-svr-[version].[architecture].rpm
```

There are i686 and x86-64 for architecture. Select one of them according to the environment where the server RPM is installed. Verify the architecture by running the `arch` command.

The installation starts.

Note:

ExpressCluster will be installed in the following directory. You will not be able to uninstall the ExpressCluster if you change this directory.

Installation Directory: /opt/nec/clusterpro

3. When the installation is completed, unmount the installation CD-ROM.
4. Remove the installation CD-ROM.
When you do not use the ExpressCluster Builder (offline version), proceed to a license registration procedure.

Installing the Builder on a Linux machine (Offline version)

It is not necessary to install the ExpressCluster X Builder (offline version) to the server where configure a cluster. Install it only when modifying the cluster configuration data on a PC excluding the servers that configure a cluster.

Follow the procedures below to install the ExpressCluster X Builder (offline version).

Note:

Log in as root user when installing ExpressCluster Builder on Linux machine.

1. Mount the installation CD-ROM.
2. Navigate to the /builder folder on the CD-ROM and run the following:

```
rpm -i ecxbuilder-[version #]-[release #].i686.rpm
```

The installation starts.

Note 1: The Builder will be installed in the following location. You will not be able to uninstall the Builder if you change this directory.

Installation Directory: **/opt/nec/clpbuilder**

Note 2: The version number and release number that you need to specify is rpm version number stated in ExpressCluster X Installation CD. When there are multiple versions of rpm, refer to “Supported ExpressCluster versions” in Chapter 3, “Installation requirements for ExpressCluster” in the *Getting Started Guide* and select an appropriate version and release number.

3. When the installation is completed, unmount the CD-ROM.

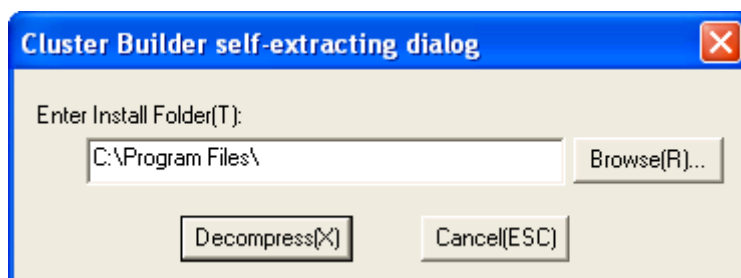
Installing the Builder on a Windows machine (Offline version)

When you install the ExpressCluster X Builder on Windows machine, install it in a directory where you can access (read/write) by the security right granted to you.

Note:

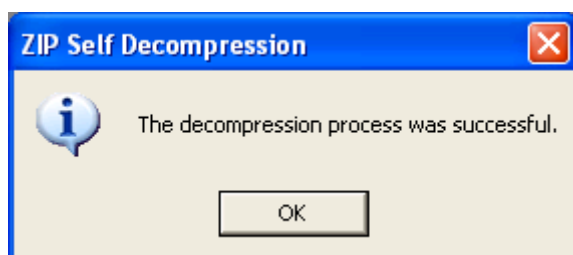
- When the ExpressCluster X Builder has already been installed, uninstall then install again, or install in another location.
-

1. Set the Installation CD-ROM in the CD-ROM drive.
2. Navigate to the \builder on the CD-ROM and execute the following:
ecxbuilder-[version #]-[release #].i686.exe
3. The following dialog box is displayed.



Specify an install folder and click **Decompress**. The default install folder is "Program Files". In the folder specified here, "CLUSTERPRO\clpbuilder-I" directory is created. The Builder is installed in this directory.

When the installation is successfully completed, the following dialog box is displayed.



Note:

To change the location where the Builder is installed, move all files in your installation folder without changing the structure of the "clpbuilder-I" directory.

Starting the Builder

1. Load the following html file by a Web browser and start the Builder.

`file:///Installation_path/clptrek.htm`

Note:

If the Builder does not start up successfully, check that
JRE is installed on the computer.
JRE is enabled on the browser.

Chapter 4 Registering the license

To run ExpressCluster as a cluster system, you need to register the license. This chapter describes how to register an ExpressCluster license.

This chapter covers:

- Registering the CPU license 60
- Registering the VM node license..... 64
- Registering the node license 68

Registering the CPU license

It is required to register the CPU license to run the cluster system you create.

Related Information: When the virtual server exists in the cluster system to be constructed, VM node license can be used not CPU license for the virtual server. CPU license and VM node license cannot be mixed. For the details about registration of VM node license, see “Registering the node license”.

Among servers that constitute the cluster, use the master server to register the CPU license. There are two ways of license registration; using the information on the license sheet and specifying the license file. These two ways are described for both the product and trial versions.

Product version

- ◆ Specify the license file as the parameter of the license management command. Refer to page 61, “Registering the license by specifying the license file (for both product version and trial version).”
- ◆ Register the license by running the license management command and interactively entering the license information that comes with the licensed product. Refer to page 62, “Registering the license interactively from the command line (Product version).”

Trial version

- ◆ Specify the license file as the parameter of the license management command. Refer to page 61, “Registering the license by specifying the license file (for both product version and trial version).”

Registering the license by specifying the license file (for both product version and trial version)

The following describes how to register the license by specifying the license file when you have a license for the product version or trial version.

Check the following before executing these steps.

- ◆ Allow logon as root user to the server that will be set as a master server among servers that configures a cluster system.
- ◆ Store the license file in the server that will be set as a master server among servers that constitute the cluster system.

1. Log on to the master server as root user and run the following command.

```
# clplcns -i <filepath> -p <PRODUCT-ID>
```

Specify the path to the license file for *filepath* specified by the -i option. Specify the product ID for *PRODUCT-ID* specified by the -p option. Enter the product ID that corresponds to the version you are using.

Licensed Product Name	Product ID
ExpressCluster X 3.0 for Linux	BASE30
ExpressCluster X SingleServerSafe for Linux Upgrade	UPGR30
ExpressCluster X SingleServerSafe 3.0 for Linux	XSS30

When the command is successfully executed, the message “Command succeeded.” is displayed in the console. When a message other than this is displayed, see Chapter 3, “ExpressCluster command reference” in the *Reference Guide*.

2. Run the following command to verify the licenses registered. For *PRODUCT-ID*, enter the product ID specified on step 1 of this procedure.

```
# clplcns -l -p <PRODUCT-ID>
```

3. When an optional product is used, refer to page 68, “Registering the node license” in this chapter.
4. When an optional product is not used, run the OS shutdown command to reboot all servers. By doing this, the license registration becomes effective and you can start using the cluster. After rebooting all servers, proceed to Chapter 5, “Creating the cluster configuration data” and follow the steps.

Note:

You can ignore that clusterori_md fails at the time the operating system is started up. It is because the cluster is yet to be created.

Registering the license interactively from the command line (Product version)

The following describes how you register a license for the product version interactively from the command line.

Before you register the license, make sure to:

- ◆ Have the official license sheet that comes with the product. The license sheet is sent to you when you purchase the product. You will enter the values on the license sheet.
- ◆ Allow logon as root user to the server that will be set as a mater server among servers that constitute the cluster system.

Related Information:

The `clplcncs` command is used in the following procedures. For more information on how to use the `clplcncs` command, see Chapter 3, “ExpressCluster command reference” in the *Reference Guide*.

1. Have the license sheet.

The instruction here is given using the values in the following license sheet as an example. When actually entering the values, modify them according to the information on your license sheet.

Product name:	<u>ExpressCluster X 3.0 for Linux</u>
License information:	
Type	Product Version
License Key	A1234567- B1234567- C1234567- D1234567
Serial Number	AAA0000000
Number Of Licensed CPUs	2

2. Log on to the master server as root user and run the following command.

```
# clplcncs -i -p PRODUCT-ID
```

Specify the product ID for **PRODUCT-ID** specified by the `-p` option. Enter the product ID that corresponds to the version you are using. The product ID is listed below:

Licensed Product Name	Product ID
ExpressCluster X 3.0 for Linux	BASE30
ExpressCluster X SingleServerSafe for Linux Upgrade	UPGR30
ExpressCluster X SingleServerSafe 3.0 for Linux	XSS30

3. The text that prompts you to enter the product division is displayed. Enter **1** to select “product version” for license version:

```
Selection of License Version.
1. Product version
2. Trial version
Select License Version. [1 or 2 ] ...1
```

4. The text that prompts you to enter the number of licenses is displayed. The default value 2 is set for the number of licenses. If the number written in your license sheet is 2, simply press ENTER without entering any value. When the value written in your license sheet is other than 2, enter the correct value and press ENTER.

```
Enter the number of license [0 (Virtual OS) or 1 to 99 (default:2)] ...
2
```

5. The text that prompts you to enter the serial number is displayed. Enter the serial number written in your license sheet. Note this is case sensitive.

```
Enter serial number [Ex. XXX0000000] ... AAA0000000
```

6. The text that prompts you to enter the license key is displayed. Enter the license key written in your license sheet. Note this is case sensitive.

```
Enter license key
[XXXXXXXX-XXXXXXXX-XXXXXXXX-XXXXXXXX] ...
A1234567-B1234567-C1234567-D1234567
```

When the command is successfully executed, the message “Command succeeded” is displayed in the console. When a message other than this is displayed, see Chapter 3, “ExpressCluster command reference” in the *Reference Guide*.

7. Run the following command to verify the licenses registered. In PRODUCT-ID, enter the product ID specified in Step 2.

```
# clplcncs -l -p PRODUCT-ID
```

8. When an optional product is used, refer to page 68, “Registering the node license” in this chapter.
9. When an optional product is not used, run the OS shutdown command to reboot all servers. By doing this, the license registration becomes effective and you can start using the cluster. After rebooting all servers, proceed to Chapter 5, “Creating the cluster configuration data” and follow the steps.

Note:

You can ignore that clusterori_md fails at the time the operating system is started up. It is because the cluster yet to be created.

Registering the VM node license

When the virtual server exists in the cluster system to be constructed, VM node license can be used not CPU license for the virtual server.

CPU license and VM node license cannot be mixed.

Registering the VM node license is done on all the virtual servers of the servers constructing the cluster. Of servers constituting the cluster, register the VM node license on all the virtual servers. There are two ways of license registration; using the information on the license sheet and specifying the license file.

Product version

- Specify the license file as the parameter of the license management command. Refer to, Page 65, "Registering the VM node license by specifying the license file (Product version)."
- Register the license by running the license management command and interactively entering the license information that comes with the licensed product. Refer to, Page 66, "Registering the VM node license interactively from the command line (Product version)."

Registering the VM node license by specifying the license file (Product version).

The following describes how you register the license by specifying the license file when you have a license for the product version.

- Among virtual servers of which you intend to construct a cluster, log on to the server as root user and run the following command.

```
# clplcnscl -i filepath -p PRODUCT-ID
```

Specify the path to the license file for *filepath* specified by the *-i* option.

Specify the product ID for *PRODUCT-ID* specified by the *-p* option. The following is the product ID list.

License Product Name	Product ID
EXPRESSCLUSTER X3.0 for Linux VM	BASE30
EXPRESSCLUSTER X SingleServerSafe 3.0 for Linux VM	XSS30

When the command is successfully executed, the message “Command succeeded” is displayed on the console. When a message other than this is displayed, see Chapter 3, “ExpressCluster command reference” in the Reference Guide.

- Run the following command to verify the licenses registered. In *PRODUCT-ID*, enter the product ID specified in Step 1 of this procedure.

```
# clplcnscl -l -p PRODUCT-ID
```

- If there are other virtual servers in a cluster system, register the VM node license by following the same procedures.
- When using option products, see “Registering the node license”.
- When not using option products, run the OS shutdown command to reboot all the servers. By doing this, the license registration becomes effective and you can start using the cluster. After rebooting all servers, proceed to Chapter 5, “Creating the cluster configuration data” and follow the steps.

Note: You can ignore that `clusterpro_md` fails at the time the operating system is starting up. It is because the cluster is yet to be created.

Registering the VM node license interactively from the command line (Product version)

The following describes how you register the license for the product version interactively from the command line.

Before you register the license, make sure to:

- Have the official license sheet that comes with the product. The license sheet is sent to you when you purchase the product. You will enter the values on the license sheet.
- Be allowed to logon as root user to the virtual servers of servers constituting the cluster system.

Related Information: The `clplcncs` command is used in the following procedures. For more information on how to use the `clplcncs` command, see Chapter 3, “ExpressCluster command reference” in the *Reference Guide*.

- Have the license sheet.

The instruction here is given using the values in the following license sheet as an example. When actually entering the values, modify them according to the information on your license sheet.

Product name:	<u>EXPRESSCLUSTER X 3.0 for Linux VM</u>
License information:	
Type	Product Version
License Key	A1234567- B1234567- C1234567- D1234567
Serial Number	AAA0000000
Number of License Server	1

- Among virtual servers of which you intend to construct a cluster, log on to the server as root user and run the following command.

```
# clplcncs -i -p PRODUCT-ID
```

Specify the product ID for PRODUCT-ID specified by the `-p` option. The following is the product ID list. Enter the product ID corresponding to the edition you are using.

Licensed Product Name	Product ID
EXPRESSCLUSTER X 3.0 for Linux VM	BASE30
EXPRESSCLUSTER X SingleServerSafe 3.0 for Linux VM	XSS30

- The text that prompts you to enter the license version is displayed. Enter 1 since it is a product version:

```
Selection of License Version.
```

```
1 Product version
```

```
2 Trial version
```

```
Select License Version. [1 or 2]...1
```

- The text that prompts you to enter the number of licenses is displayed. The default value 2 is being displayed. For VM license, enter 0 and press Enter.

```
Enter the number of license [0 (Virtual OS) or 1 to 99
(default:2)]... 0
```

- The text that prompts you to enter the serial number is displayed. Enter the serial number written in your license sheet. Note this is case sensitive.

```
Enter serial number [Ex. XXX0000000]... AAA0000000
```

- The text that prompts you to enter the license key is displayed. Enter the license key written in your license sheet. Note this is case sensitive.

```
Enter license key
```

```
[XXXXXXXX-XXXXXXXX-XXXXXXXX-XXXXXXXX]...
```

```
A1234567-B1234567-C1234567-D1234567
```

When the command is successfully executed, the message "Command succeeded" is displayed on the console. When a message other than this is displayed, see Chapter 3, "ExpressCluster command reference" in the Reference Guide.

- Run the following command to verify the licenses registered. In PRODUCT-ID, enter the product ID specified in the Step 2.

```
# clplcns -l -p PRODUCT-ID
```

- If there is any other virtual server in the cluster, register the VM license by repeating the same steps.
- When using option products, see "Registering the node license".
- When not using option products, run the OS shutdown command to reboot all the servers. After rebooting all servers, proceed to next Chapter 5, "Creating the cluster configuration data" and follow the steps.

Note: You can ignore that clusterpro_md fails at the time the operating system is starting up. It is because the cluster is yet to be created.

Registering the node license

It is required to register the node license for the X 3.0 Replicator, X 3.0 Replicator DR, X 3.0 Agent products, and X 3.0 Alert Service (hereafter referred to as “optional product”) to operate the cluster system where those products are constituted.

Among servers constituting the cluster, register the node license on the server that uses an optional product. There are two ways of license registration; using the information on the license sheet and specifying the license file. These two ways are described for both the product and trial versions.

Product version

- ◆ Register the license by running the license management command and interactively entering the license information that comes with the licensed product. Refer to page 71, “Registering the node license interactively from the command line (Product version).”
- ◆ Specify the license file as the parameter of the license management command. Refer to page 69, “Registering the node license by specifying the license file (for both product version and trial version).”

Trial version

- ◆ Specify the license file as the parameter of the license management command. Refer to page 69, “Registering the node license by specifying the license file (for both product version and trial version).”

Registering the node license by specifying the license file (for both product version and trial version)

The following describes how you register the license by specifying the license file when you have a license for the product version or trial version.

1. Among servers of which you intend to construct a cluster and use the optional product, log on to the server you plan to use as a master server as root user and run the following command.

```
# clplcns -i filepath -p PRODUCT-ID
```

Specify the path to the license file for *filepath* specified by the *-i* option. Specify the product ID for *PRODUCT-ID* specified by the *-p* option. For details on product ID, refer to the *Reference Guide*.

For *PRODUCT-ID* specified by the *-p* option, specify the production ID.

License Product Name	Product ID
ExpressCluster X Replicator 3.0 for Linux	REPL30
ExpressCluster X Database Agent 3.0 for Linux	DBAG30
ExpressCluster X Internet Server Agent 3.0 for Linux	ISAG30
ExpressCluster X File Server Agent 3.0 for Linux	FSAG30
ExpressCluster X Application Server Agent 3.0 for Linux	ASAG30
ExpressCluster X Alert Service 3.0 for Linux	ALRT30
ExpressCluster X Replicator DR 3.0 for Linux	RPDR30
ExpressCluster X Replicator DR 3.0 for Linux Upgrade	RPUP30

When the command is successfully executed, the message “Command succeeded” is displayed in the console. When a message other than this is displayed, see Chapter 3, “ExpressCluster command reference” in the *Reference Guide*.

2. Run the following command to verify the licenses registered. In *PRODUCT-ID*, enter the product ID specified in Step 1 of this procedure.

```
# clplcns -l -p PRODUCT-ID
```

3. If there is other server in a cluster system that uses the optional product, register the node license by following the same procedures. Register the license for the Replicator to both servers.
4. Run the OS shutdown command to reboot all the servers. By doing this, the license registration becomes effective and you can start using the cluster. After rebooting all servers, proceed to Chapter 5, “Creating the cluster configuration data” and follow the steps.

When the license for the Replicator is registered after you have started using the cluster, shut down and reboot the cluster. The Replicator becomes available after rebooting the cluster.

Note:

You can ignore that clusterori_md fails at the time the operating system is started up. It is because the cluster is yet to be created.

Note:

If the Replicator license is registered after starting the cluster operation, once shutdown and reboot the cluster. After the reboot, the Replicator is operable.

Registering the node license interactively from the command line (Product version)

The following describes how you register the license for the product version interactively from the command line.

Before you register the license, make sure to:

- ◆ Have the official license sheet that comes with the product. The license sheet is sent to you when you purchase the product. The number of license sheets required is the number of servers for which you use the optional product. You will enter the values on the license sheet.
- ◆ Allow logon as root user to the server for which you plan to use the option product among servers constituting the cluster system.

Related Information:

The `clplcnc` command is used in the following procedures. For more information on how to use the `clplcnc` command, see Chapter 3, “ExpressCluster command reference” in the *Reference Guide*.

1. Have the license sheet.

The instruction here is given using the values in the following license sheet (Replicator) as an example. When actually entering the values, modify them according to the information on your license sheet.

Product name:	<u>ExpressCluster X Replicator 3.0 for Linux</u>
License information:	
Type	Product Version
License Key	A1234567- B1234567- C1234567- D1234567
Serial Number	AAA0000000
Number of Nodes	1

2. Among servers that constitute the cluster, log on as root user to the server for which you are intending to use the option product as root, and then run the following command:

```
# clplcnc -i -p PRODUCT-ID
```

Specify the product ID for **PRODUCT-ID** specified by the `-p` option. Enter the product ID that corresponds to the version you are using. The product ID is listed below:

Licensed Product Name	Product ID
ExpressCluster X Replicator 3.0 for Linux	REPL30
ExpressCluster X Database Agent 3.0 for Linux	DBAG30
ExpressCluster X Internet Server Agent 3.0 for Linux	ISAG30
ExpressCluster X File Server Agent 3.0 for Linux	FSAG30
ExpressCluster X Application Server Agent 3.0 for Linux	ASAG30
ExpressCluster X Alert Service 3.0 for Linux	ALRT30
ExpressCluster X Replicator DR v for Linux	RPDR30
ExpressCluster X Replicator DR 3.0 for Linux Upgrade	RPUP30

Licensed Product Name	Product ID
license	

- The text that prompts you to enter the license version is displayed. Enter **1** since it is a product version:

```
Selection of License Version.
1. Product Version
2. Trial Version
Select License Version. [1 or 2 ] ...1
```

- The text that prompts you to enter the serial number is displayed. Enter the serial number written in your license sheet. Note this is case sensitive.

```
Enter serial number [Ex. XXX0000000]... AAA0000000
```

- The text that prompts you to enter the license key is displayed. Enter the license key written in your license sheet. Note this is case sensitive.

```
Enter license key
[XXXXXXXX-XXXXXXXX-XXXXXXXX-XXXXXXXX]...
A1234567-B1234567-C1234567-D1234567
```

When the command is successfully executed, the message “Command succeeded” is displayed in the console. When a message other than this is displayed, see Chapter 3, “ExpressCluster command reference” in the *Reference Guide*.

- Run the following command to verify the licenses registered. In `PRODUCT-ID`, enter the product ID specified in the Step 2.

```
# clplcns -l -p PRODUCT-ID
```

- If there is any other server in the cluster that uses an optional product, register the node license by repeating the same steps.
- Run the OS shutdown command to reboot all the servers. By doing this, the license registration becomes effective and you can start using the cluster. After rebooting all servers, proceed to Chapter 5, “Creating the cluster configuration data” and follow the steps.

When the license for the Replicator is registered after you have started using the cluster, shut down and reboot the cluster. The Replicator becomes available after rebooting the cluster.

Note:

You can ignore that clusterori_md fails at the time the operating system is started up. It is because the cluster is yet to be created.

If the Replicator license is registered after starting the cluster operation, once shutdown and reboot the cluster. After the reboot, the Replicator is operable.

Chapter 5 Creating the cluster configuration data

In ExpressCluster, data that contains information on how a cluster system is configured is called “cluster configuration data.” Generally, this data is created using the Builder which is started on the WebManager. This chapter provides the procedures to start up the WebManager and to create the cluster configuration data using the Builder with a sample cluster configuration.

This chapter covers:

- Creating the cluster configuration data 74
- Starting up the ExpressCluster X WebManager 75
- Checking the values to be configured in the cluster environment with two nodes 78
- Creating the configuration data of a 2-node cluster 84
- Checking the values to be specified in a cluster environment that has two nodes (using VxVM) 93
- Creating Configuration Information for a Cluster that Has Two Nodes (Using VxVM) 93
- Checking the values to be configured in the cluster environment with three nodes 113
- Creating the configuration data of a 3-node cluster 113
- 113
- 113

Creating the cluster configuration data

Creating the cluster configuration data is performed by using the ExpressCluster X Builder (hereafter described as the Builder), the function for creating and modifying cluster configuration data

Create the cluster configuration data by starting the Builder from the ExpressCluster WebManager (hereafter described as the WebManager) accessed from the management PC. The cluster configuration data will be applied in the cluster system by the Builder.

Starting up the ExpressCluster X WebManager

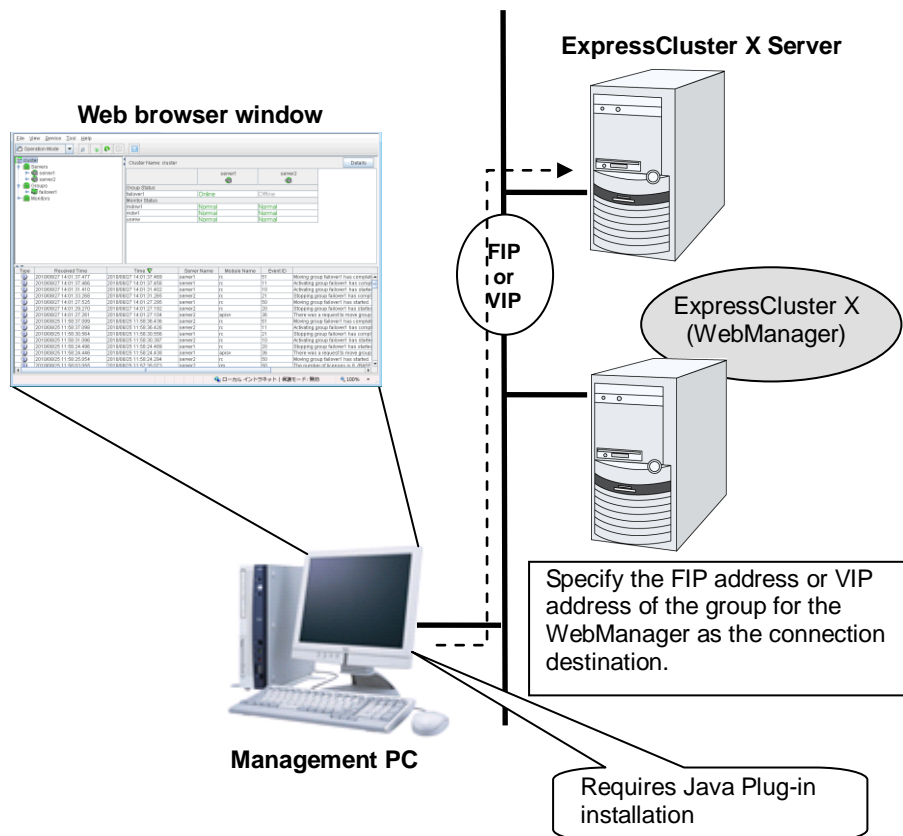
Accessing to the WebManager is required to create cluster configuration data. This section describes the overview of the WebManager, the access to the WebManager, and how to create cluster configuration data.

Related Information:

For the system requirements of the WebManager, refer to Chapter 3, “Installation requirements for ExpressCluster” in the *Getting Started Guide*.

What is ExpressCluster X WebManager?

The ExpressCluster X WebManager is a function for setting up the cluster, monitoring its status, starting up or stopping servers and groups, and collecting cluster operation logs through a Web browser. The overview of the WebManager is shown in the following figures.



The WebManager in ExpressCluster Server is configured to start up at the time when the operating system starts up.

Browsers supported by the WebManager

For information of the latest system requirements of the WebManager (supported operating systems and browsers, Java runtime environment, required memory and disk size), see the *Getting Started Guide*.

Setting up JAVA runtime environment to a management PC

To access the WebManager, a Java Plug-in (Java™ Runtime Environment Version 6.0 Update 21(1.6.0_21)) must be installed in a browser on a management PC.

When the version of Java Plug-in is older than the version written above, the browser might prompt you to install Java. In this case, install the Java Plug-in of the version of which the operation is verified on ExpressCluster WebManager.

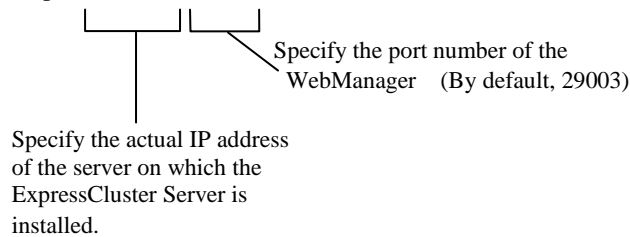
To install Java Plug-in on a browser, refer to the browser's help and the JavaVM installation guide.


Starting the WebManager

The following describes how to start the WebManager.

1. Start your Web browser.
2. Enter the actual IP address and port number of the server where the ExpressCluster Server is installed in the Address bar of the browser.

http://10.0.0.11:29003/



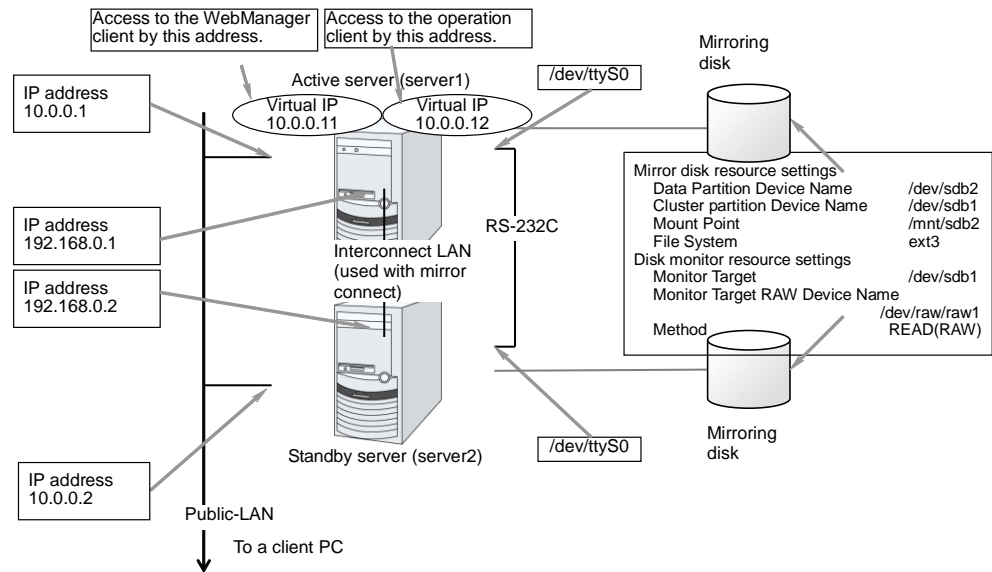
3. WebManager starts up.
4. Click Setup Mode on the View menu or click the  button on the toolbar to switch to the setup mode (Builder (online version)).

Checking the values to be configured in the cluster environment with two nodes

Before you create the cluster configuration data using Cluster Generation Wizard, check values you are going to enter. Write down the values to see whether your cluster is efficiently configured and there is no missing information.

Sample cluster environment

As shown in the diagram below, this chapter uses a typical configuration with two nodes as a cluster example.



Check the values to be configured before creating the cluster configuration data. The following table lists sample values of the cluster configuration data to achieve the cluster system shown above. These values and configuration are applied hereafter in the step-by-step instruction to create the cluster configuration data. When you actually set the values, you may need to modify them according to the cluster you are intending to create. For information on how you determine the values, refer to the *Referenced Guide*.

Example of configuration with two nodes

Target	Parameter	Value (For mirror disk resource)
Cluster configuration	Cluster name	cluster
	Number of servers	2
	Number of failover groups	2
	Number of monitor resources	6
Heartbeat resources	Number of LAN heartbeats	2
	Number of kernel mode LAN heartbeats	2
	Number of COM heartbeats	1
	Number of disk heartbeats	0
NP resource	PingNP	0
First server information (Master server)	Server name*1	server1
	Interconnect IP address (Dedicated)	192.168.0.1
	Interconnect IP address (Backup)	10.0.0.1
	Public IP address	10.0.0.1
	COM heartbeat device	/dev/ttyS0
	Disk heartbeat device	--
	Mirror disk connect	192.168.0.1

Target	Parameter	Value (For mirror disk resource)
Second server information	Server name*1	server2
	Interconnect IP address (Dedicated)	192.168.0.2
	Interconnect IP address (Backup)	10.0.0.2
	Public IP address	10.0.0.2
	COM heartbeat device	/dev/ttyS0
	Disk heartbeat device	--
	Mirror disk connect	192.168.0.2
Group resources for management (For the WebManager)	Type	failover
	Group name	Management Group
	Startup server	All servers
	Number of group resources	1
Group resources for management *2	Type	floating IP resource
	Group resource name	ManagementIP
	IP address	10.0.0.11
Group resources for operation	Type	failover
	Group name	failover1
	Startup server	All servers
	Number of group resources	3

Target	Parameter	Value (For mirror disk resource)
First group resources	Type	floating IP resource
	Group resource name	fip1
	IP address	10.0.0.12
Second group resources	Type	mirror disk resource
	Group resource name	md1
	Disk type	
	File system	
	Device name	
	Mount point	
	Mirror partition device name	/dev/NMP1
	Mount point	/mnt/sdb2
	Data partition device name	/dev/sdb1
	Cluster partition device name	/dev/sdb1
	File system	ext3
Third group resources	Type	exec resource
	Group resource name	exec1
	Script	Standard Script
Fourth group resources (Only when the volume manager is used)	Type	
	Group resource name	
	Volume Manager	
	Target Name	

Target	Parameter	Value (For mirror disk resource)
First monitor resources (Created by default)	Type	user mode monitor
	Monitor resource name	userw
Second monitor resources	Type	disk monitor
	Monitor resource name	diskw1
	Device name	/dev/sdb1
	Monitor target raw device name	/dev/raw/raw1
	Monitor method	read(RAW)
	When an error is detected	Stop the cluster service and shut down the OS.
Third monitor resources	Type	NIC Link Up/Down monitor
	Monitor resource name	miiw1
	Monitor target	eth0 (Interface of Public LAN)
	When an error is detected	"Managemen tGroup" group's failover *3
Fourth monitor resources	Type	NIC Link Up/Down monitor
	Monitor resource name	miiw2
	Monitor target	eth0 (Interface of Public LAN)
	When an error is detected	"failover1" group's Failover *3

Target	Parameter	Value (For mirror disk resource)
Fifth monitor resource (Automatically created after creating mirror disk resource)	Type	mirror disk connect monitor
	Monitor resource name	mdnw1
	Monitor mirror disk resource	md1
	When an error is detected	No Operation
Sixth monitor resource (Automatically created after creating mirror disk resource)	Type	mirror disk monitor
	Monitor resource name	mdw1
	Monitor mirror disk resource	md1
	When an error is detected	No Operation
Seventh monitor resources (Only when the volume manager is used)	Type	
	Monitor resource name	
	Volume Manager	
	Target Name	
	Monitor Timing	
	Monitor target	
First PingNP resources	Resource name	
	Monitor target 1	
	Monitor target 2	

*1: "Host name" represents the short name that excludes the domain name from a frequently qualified domain name (FQDN).

*2: You should have a floating IP address to access the WebManager. You can access the WebManager from your Web browser with a floating IP address when an error occurs.

*3: For the settings to execute a failover when all interconnect LANs are disconnected, see Chapter 5, "Monitor resource details" in the *Reference Guide*.

Creating the configuration data of a 2-node cluster

Creating the cluster configuration data involves creating a cluster, group resources, and monitor resources. The steps you need to take to create the data are described in this section.

Note:

The following instruction can be repeated as many times as necessary. Most of the settings can be modified later by using the rename function or properties view function.

1. Create a cluster

Add a cluster you want to construct and enter its name.

1-1. Add a cluster

Add a cluster you want to construct and enter its name.

1-2. Add a server

Add a server. Make settings such as IP addresses.

1-3. Set up the network configuration

Set up the network configuration between the servers in the cluster.

1-4. Set up the network partition resolution

Set up the network partition resolution.

2. Create a failover group

Create a failover group that works as a unit when a failover occurs.

2-1. Add a failover group

Add a group that used as a unit when a failover occurs.

2-2. Add a group resource (floating IP address)

Add a resource that constitutes a group.

2-3. Add a group resource (mirror disk resource)

Add a resource that constitutes a group when the mirror disk resource is used.

2-4. Add a group resource (exec resource)

Add a resource that constitutes a group.

3. Create monitor resources

Create a monitor resource that monitors specified target in a cluster.

3-1. Add a monitor resource (NIC Link Up/Down monitor for a management group)

Add a monitor resource to use.

3-2. Add a monitor resource (NIC Link Up/Down monitor for a failover group)

Add a monitor resource to use.

1. Creating a cluster

Create a cluster. Add a server that constitute a cluster and determine a heartbeat priority.

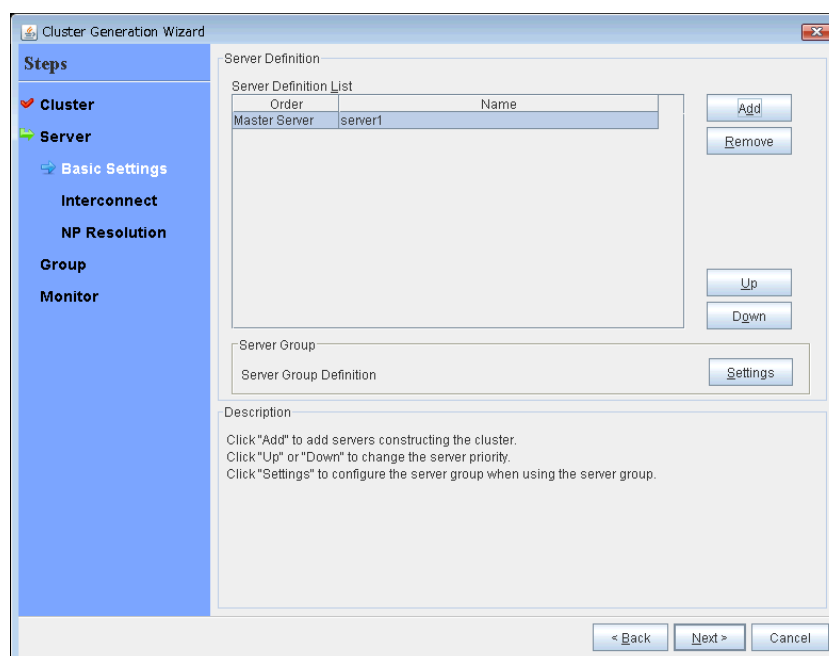
1-1. Add a cluster

1. Click **Languages** field in **Cluster Definition** window of **Cluster Generation Wizard**, select a language that is used on the machine that the WebManager works.

Note: On the WebManager, only one language is available within one cluster. If multiple languages are used within a cluster, specify English to avoid garbled characters

2. In the **Cluster Definition** dialog box, type the cluster name (**cluster**) in the **Name** box.
3. Enter the floating IP address (**10.0.0.11**) used to connect the WebManager in the **Management IP Address** box. Click **Next**.

The **Servers List** is displayed. The server (**server1**) for which the IP address was specified as the URL when starting up the WebManager is registered in the list.



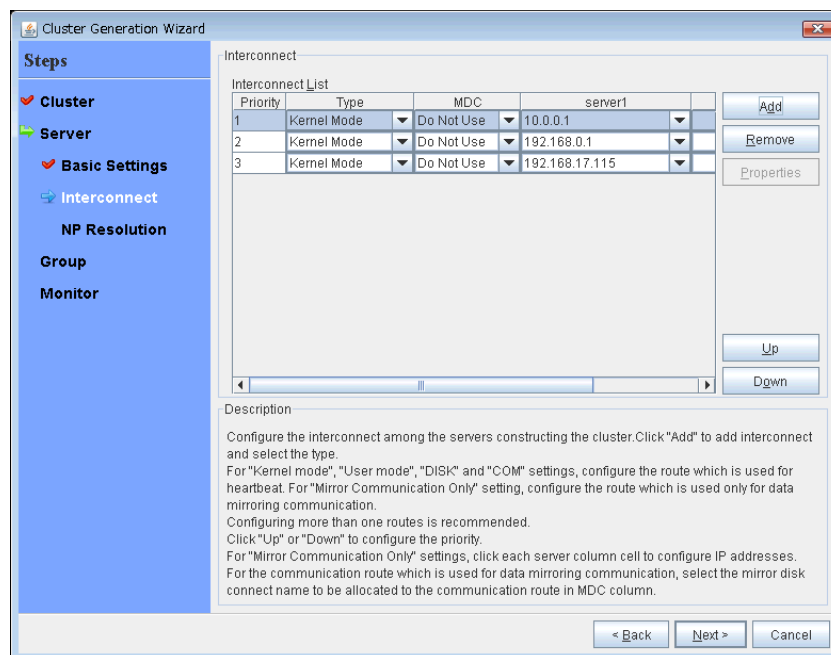
1-2. Add a server

Add the second server to the cluster.

1. In the **Servers List**, click **Add**.
2. The **Server Addition** dialog box is displayed. Enter the server name, FQDN name, or IP address of the second server, and then click **OK**. The second server (**server2**) is added to the **Servers List**.
3. Click **Next**.

1-3. Set up the network configuration

Set up the network configuration between the servers in the cluster.



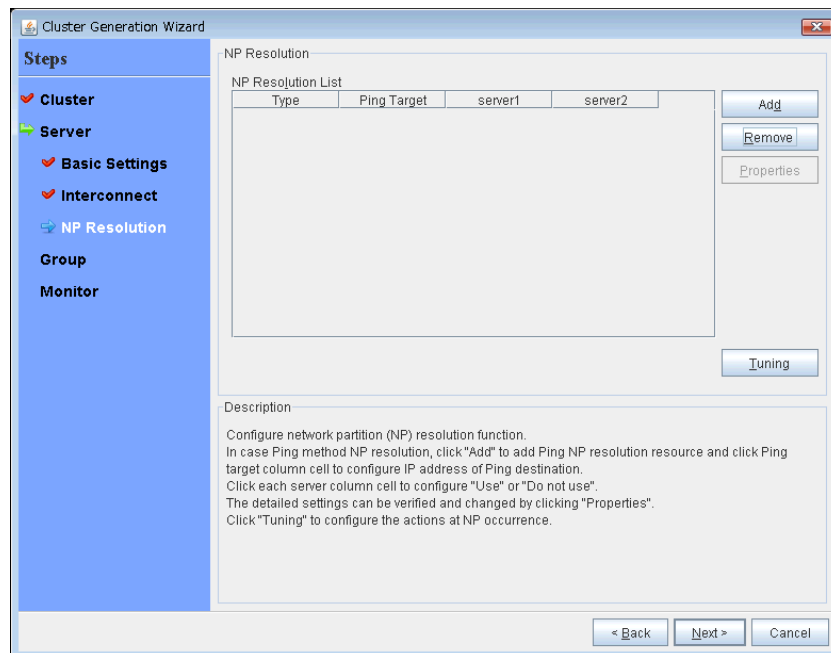
1. When the network communication routes between the servers in the cluster can be identified using a network address in the IP address format as in the setup example in this chapter, each communication route is automatically registered in **InterconnectList**. If the registered communication routes differ from the actual network configuration, add or delete them by using **Add** or **Delete**, click a cell in each server column, and then select or enter the IP address. For a communication route to which some servers are not connected, leave the cells for the unconnected servers blank.
2. For a communication route used for heartbeat transmission (interconnect), click a cell in the **Type** column, and then select **Kernel Mode**. Select **Mirror Communication Only** when using only for data mirroring communication of the mirror disk resource not using heartbeat.

At least one communication route must be specified for the interconnect. Specify as many communication routes for the interconnect as possible.

If multiple interconnects are set up, the communication route for which the **Priority** column contains the smallest number is used at the highest priority for controlling communication between the servers in the cluster. To change the priority, change the order of communication routes by using **Up** or **Down**.
3. When using COM heartbeat, click **Type** column cell and select **COM**. Click **Server name** column cell and select or enter COM device. For the server not using COM heartbeat, set blank to **Server name** column cell.
4. When using DISK heartbeat, click **Type** column cell and select **DISK**. Click **Server name** column cell and select or enter disk device. For the server not using DISK heartbeat, set blank to **Server name** column cell.
5. For a communication route used for data mirroring communication for mirror disk resources (mirror disk connect), click a cell in the **MDC** column, and then select the mirror disk connect name (**mdc1** to **mdc16**) assigned to the communication route. Select **Not Used** for communication routes not used for data mirroring communication.
6. Click **Next**.

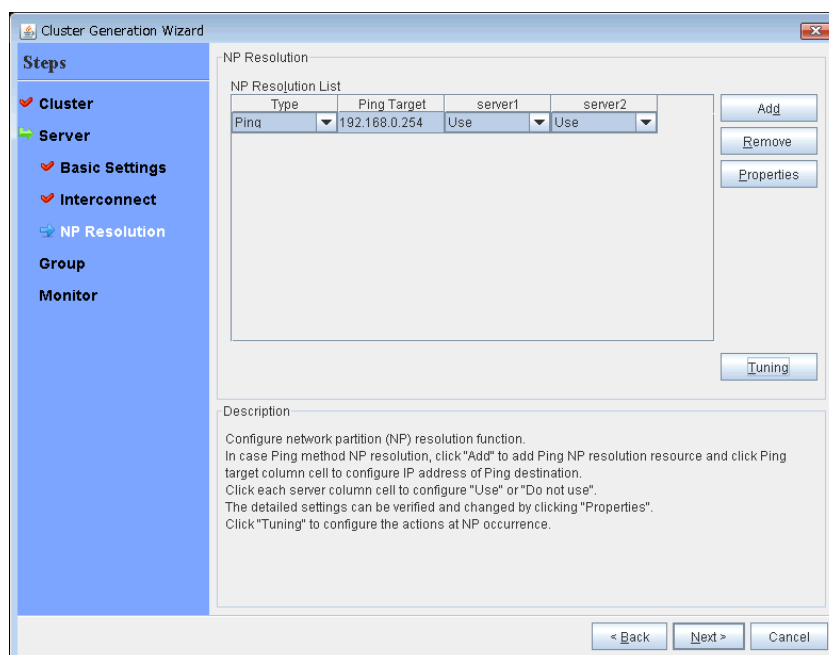
1-4. Set up the network partition resolution

Set up the network partition resolution resource.



1. To use NP resolution in the PING mode, select the **PING Mode** check box, select **Simple Settings** in **PING Settings**, and then enter the IP address of the ping destination device (such as a gateway). When multiple IP addresses separated by commas are entered, they are regarded as isolated from the network if there is no ping response from any of them. If the PING mode is used only on some servers, multiple PING mode NP resolution resources must be specified, or some ping-related parameters must be changed from their default values, select **Detailed Settings**, and then specify the settings in the **PING Mode NP Resolution Settings** dialog box.

For the setup example in this chapter, 192.168.0.254 is specified for **Ping Target**.



2. Specify the operation to perform when a network partition is detected. Select **Stop the cluster service** or **Stop the cluster service and shut down OS**.
To use the mirror disk, **Stop the cluster service** is selected.
3. Click **Next**.

2. Creating a failover group

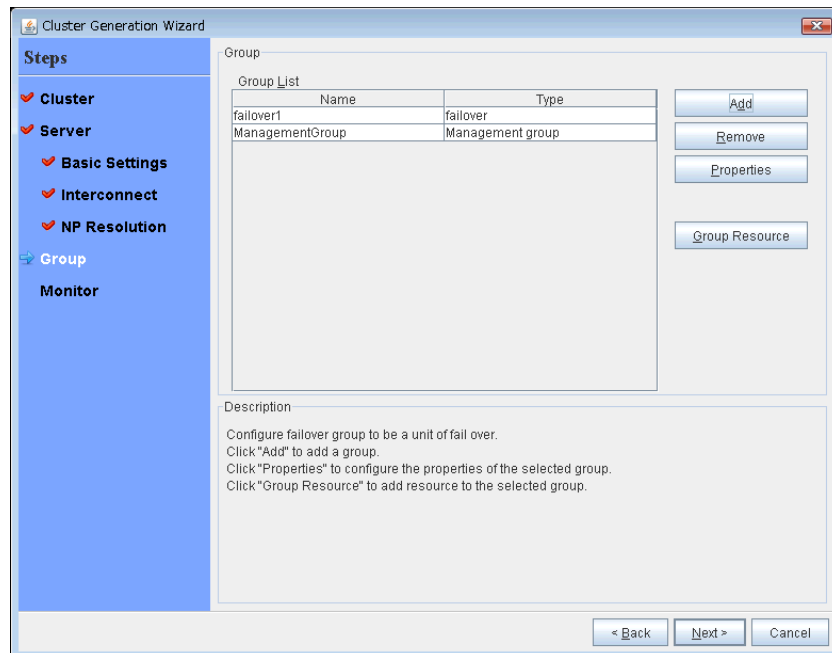
Add a failover group that executes an application to the cluster. (Below, *failover group* is sometimes abbreviated to *group*.)

2-1. Add a failover group

Set up a group that works as a unit of failover at the time an error occurs.

1. In the **Group** click **Add**.
2. The **Group Definition** dialog box is displayed. Enter the group name (**failover1**) in the **Name** box, and click **Next**.
3. Specify a server on which the failover group can start up. For the setup example in this chapter, select the **Failover is possible at all servers** check box to use the mirror disk.
4. Specify each attribute value of the failover group. Because all the default values are used for the setup example in this chapter, click **Next**.

The **Group Resource** is displayed.



2-2. Add a group resource (floating IP address)

Add a group resource, a configuration element of the group, to the failover group you have created in Step 2-1.

1. In the **Group Resource** , click **Add**.
2. The **Resource Definition** dialog box is displayed. In this dialog box, select the group resource type **floating ip resource** in the **Type** box, and enter the group name **fip1** in the **Name** box. Click **Next**.
3. The **Dependent Resources** page is displayed. Specify nothing. Click **Next**.
4. The **Recovery Operation at Activation Failure Detection** and **Recovery Operation at Deactivation Failure Detection** pages are displayed. Click **Next**.
5. Enter IP address (192.168.0.12) to **IP Address** box. Click **Finish**.

2-3. Add a group resource (mirror disk resource)

If a cluster system is a data mirror type, add a mirror disk as a group resource.

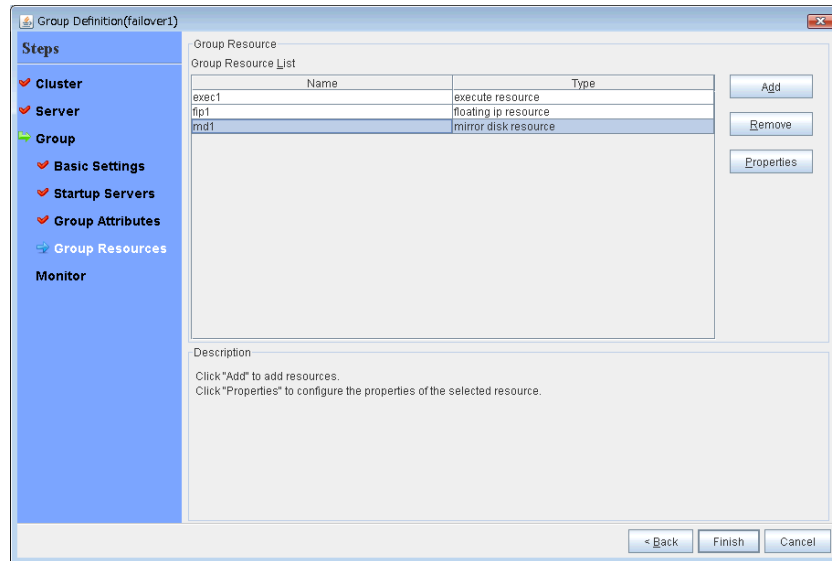
1. In the **Group Resource** , click **Add**.
2. The **Resource Definition** box is displayed. Select the group resource type **mirror disk resource** in the **Type** box, and enter the group resource name **md1** in the **Name** box. Click **Next**.
3. The **Dependent Resources** page is displayed. Specify nothing. Click **Next**.
4. The **Recovery Operation at Activation Failure Detection** and **Recovery Operation at Deactivation Failure Detection** pages are displayed. Click **Next**.
5. Select mirror partition device name (/dev/NMP1) in the **Mirror Partition Device Name** box. Enter mount point (/mnt/sdb2), data partition device name (/dev/sdb2) and cluster partition device name (/dev/sdb1) to each box. Select file system (ext3) in the **File System** box. Click **Finish**.

2-4. Add a group resource (exec resource)

Add an exec resource that can start and stop the application from a script.

1. In the **Group Resource** , click **Add**.
2. In the **Resource Definition**, select the group resource **execute resource** in the **Type** box, and enter the group resource name **exec1** in the **Name** box. Click **Next**.
3. The **Dependent Resources** page is displayed. Specify nothing. Click **Next**.
4. The **Recovery Operation at Activation Failure Detection** and **Recovery Operation at Deactivation Failure Detection** pages are displayed. Click **Next**.
5. Check **Script created with this product**. Describe start or stop procedures of the application by editing this script. When the application to be used by ExpressCluster is decided, edit the script here. Click **Finish**.

When a cluster system is a data mirror type, the **Group Resource Definitions** list of the failover1 should look similar to the following:



6. Click **Finish**.

3. Creating monitor resources

Add a monitor resource that monitors a specified target to the cluster.

3-1. Add a monitor resource (NIC Link Up/Down monitor for a management group)

Add monitor resources that monitor NIC. NIC Link Up/Down monitor needs to be created on a failover group basis. Because the example used here has two groups, a group for management and a group for an application. A NIC Link Up/Down monitor is created for each group.

1. In the **Monitor Resource** , click **Add**.
2. In the **Monitor Resource** , select the monitor resource type **NIC Link Up/Down monitor** in the **Type** box, and enter the monitor resource name **miiw1** in the **Name** box. Click **Next**.
3. Enter the monitor settings. Change nothing from the default values. Click **Next**.
4. Enter the NIC (eth0) to be monitored in the **Monitor Target** box, and click **Next**.
5. Specify the recovery target. Click **Browse**.
6. Click **ManagementGroup** in the tree view and click **OK**. **ManagementGroup** is set in the **Recovery Target**.
7. Click **Finish**.

3-2. Add a monitor resource (NIC Link Up/Down monitor resource for a failover group)

1. In the **Monitor Resource** , click **Add**.
2. In the **Monitor Resource Definition**, select the monitor resource type **NIC Link Up/Down monitor** in the **Type** box, and enter the monitor resource name **miiw2** in the **Name** box. Click **Next**.
3. Enter the monitor settings. Change nothing from the default values. Click **Next**.
4. Enter the NIC (eth0) to be monitored in the **Monitor Target** box, and click **Next**.
5. Specify the recovery target. Click **Browse**.
6. Click **failover1** in the tree view. Click **OK**. “failover1” is set in the **Recovery Target**.
7. Click **Finish**.

Creating the configuration data of a 3-node cluster

Creating the cluster configuration data involves creating a cluster, group resources, and monitor resources. The steps you need to take to create the data are described in this section.

Note:

The following instruction can be repeated as many times as necessary. Most of the settings can be modified later by using the rename function or properties view function.

1. Create a cluster

Add a cluster you want to construct and enter its name.

1-1. Add a cluster

Add a cluster you want to construct and enter its name.

1-2. Add a server

Add a server. Make settings such as IP addresses.

1-3. Set up the network configuration

Set up the network configuration between the servers in the cluster.

1-4. Set up the network partition solution

Set up the network partition resolution resource.

2. Create a failover group

Create a failover group that works as a unit when a failover occurs.

2-1. Add a failover group

Add a group used as a unit when a failover occurs.

2-2. Add a group resource (floating IP address)

Add a resource that constitutes a group.

2-3. Add a group resource (mirror disk resource)

Add a resource that constitutes a group.

2-4. Add a group resource (exec resource)

Add a resource that constitutes a group.

2-5. Add a group resource (floating IP address)

Add a resource that constitutes a group.

2-6. Add a group resource (mirror disk resource)

Add a resource that constitutes a group.

2-7. Add a group resource (mirror disk resource)

Add a resource that constitutes a group.

2-8. Add a group resource (exec resource)

Add a resource that constitutes a group.

3. Create monitor resources

Create a monitor resource that monitors specified target in a cluster.

3-1. Add a monitor resource (raw monitor resource)

Add a monitor resource to use.

3-2. Add a monitor resource (raw monitor resource)

Add a monitor resource to use.

3-3. Add a monitor resource (NIC Link Up/Down monitor resource for a management group)

Add a monitor resource to use.

3-4. Add a monitor resource (NIC Link Up/Down monitor resource for operation 1)

Add a monitor resource to use.

3-5. Add a monitor resource (NIC Link Up/Down monitor resource for operation 2)

Add a monitor resource to use.

1. Creating a cluster

Create a cluster. Add a server that constitute a cluster and determine a heartbeat priority.

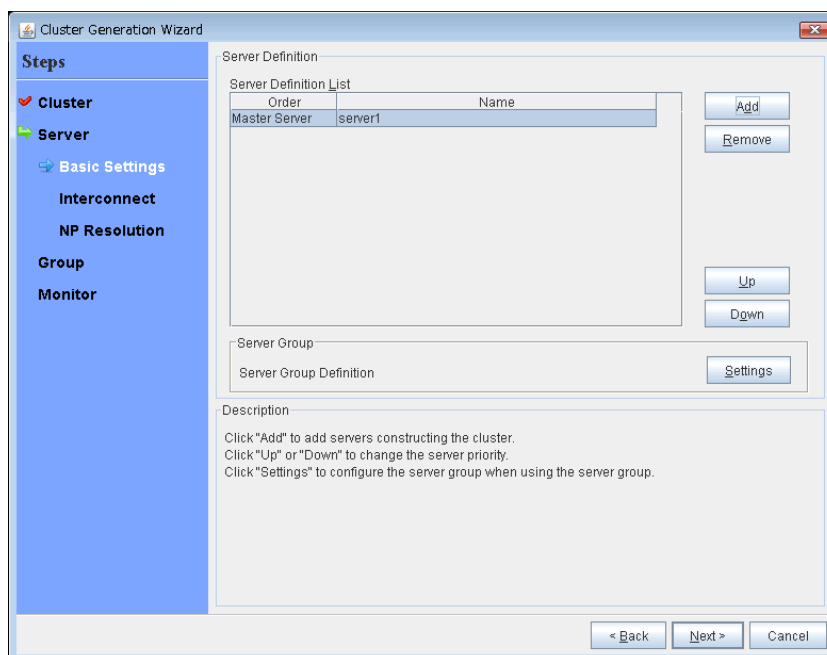
1-1. Add a cluster

1. On the **File** menu of the Builder, click **Cluster Generation Wizard** to display the **Cluster Generation Wizard**. In the **Language** field, select a language that is used on the machine that the WebManager works.

Note:

On the WebManager, only one language is available within one cluster. If multiple languages are used within a cluster, specify English to avoid garbled characters.

2. Enter the cluster name **cluster** in the **Cluster Name** box.
3. Enter the floating IP address (**10.0.0.11**) used to connect the WebManager in the **Management IP Address** box. Click **Next**.
The **Servers List** is displayed. The server (**server1**) for which the IP address was specified as the URL when starting up the WebManager is registered in the list.



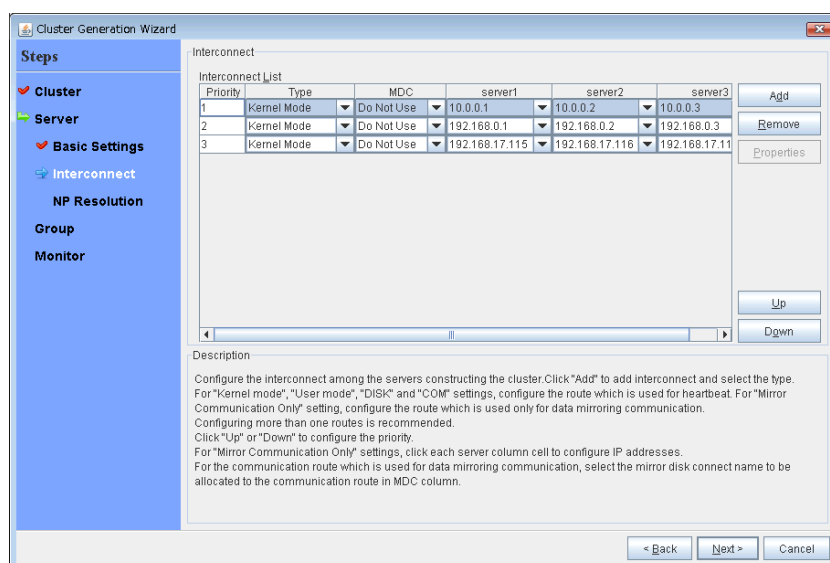
1-2. Add a server

Add the second and subsequent servers to the cluster.

1. In the **Server List**, click **Add**.
2. The **Add Server** dialog box is displayed. Enter the server name, FQDN name, or IP address of the second server, and then click **OK**. The second server (**server2**) is added to the **Server List**.
3. Add the third server (**server3**) in the same way.
4. Click **Next**.

1-3. Set up the network configuration

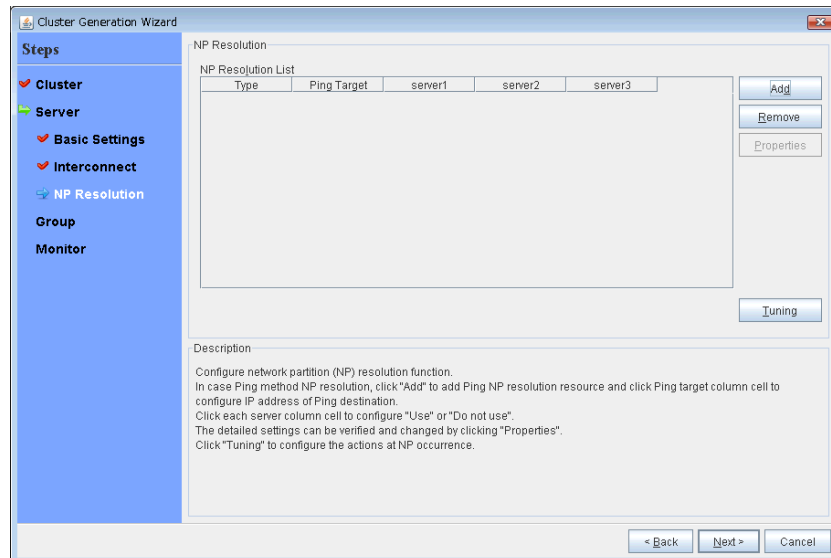
Set up the network configuration between the servers in the cluster.



1. When the network communication routes between the servers in the cluster can be identified using a network address in the IP address format as in the setup example in this chapter, each communication route is automatically registered in **interconnectList**. If the registered communication routes differ from the actual network configuration, add or delete them by using **Add** or **Delete**, click a cell in each server column, and then select or enter the IP address. For a communication route to which some servers are not connected, leave the cells for the unconnected servers blank.
2. For a communication route used for heartbeat transmission (interconnect), click a cell in the **Type** column, and then select **Kernel Mode**. Select **Mirror Communication Only** when using only for data mirroring communication of the mirror disk resource not using heartbeat.
 At least one communication route must be specified for the interconnect. Specify as many communication routes for the interconnect as possible.
 If multiple interconnects are set up, the communication route for which the **Priority** column contains the smallest number is used at the highest priority for controlling communication between the servers in the cluster. To change the priority, change the order of communication routes by using **Up** or **Down**.
3. When using DISK heartbeat, click **Type** column cell and select **DISK**. Click **Server name** column cell and select or enter disk device.
4. For a communication route used for data mirroring communication for mirror disk resources (mirror disk connect), click a cell in the **MDC** column, and then select the mirror disk connect name (mdc1 to mdc16) assigned to the communication route. Select **Not Used** for communication routes not used for data mirroring communication.
5. Click **Next**.

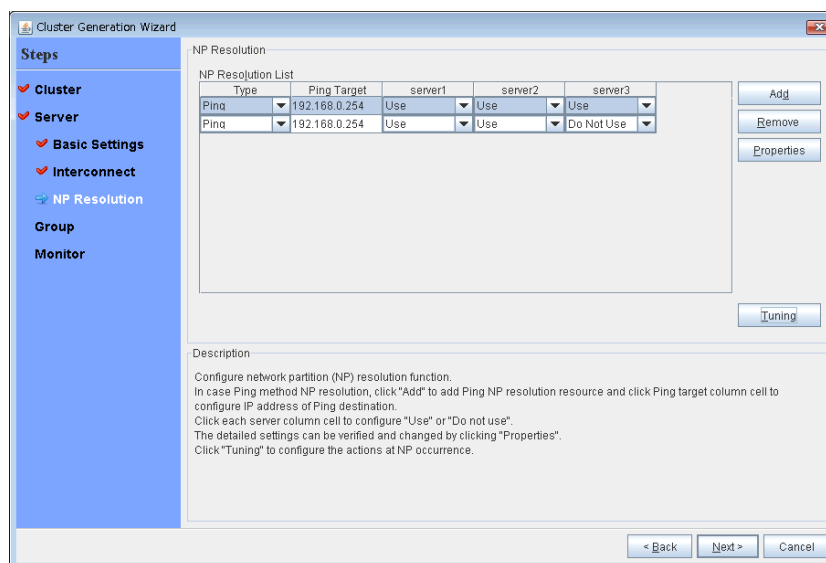
1-4. Set up the network partition resolution

Set up the network partition resolution resource.



1. To use NP resolution in the PING mode, select the **PING Mode** check box, select **Simple Settings** in **PING Settings**, and then enter the IP address of the ping destination device (such as a gateway). When multiple IP addresses separated by commas are entered, they are regarded as isolated from the network if there is no ping response from any of them. If the PING mode is used only on some servers, multiple PING mode NP resolution resources must be specified, or some ping-related parameters must be changed from their default values, select **Detailed Settings**, and then specify the settings in the **PING Mode NP Resolution Settings** dialog box.

For the setup example in this chapter, 192.168.0.254 is specified for **Ping Target**.



2. Specify the operation to perform when a network partition is detected. Select **Stop the cluster service** or **Stop the cluster service and shut down OS**.

To use the mirror disk, **Stop the cluster service** is selected.

3. Click **Next**.

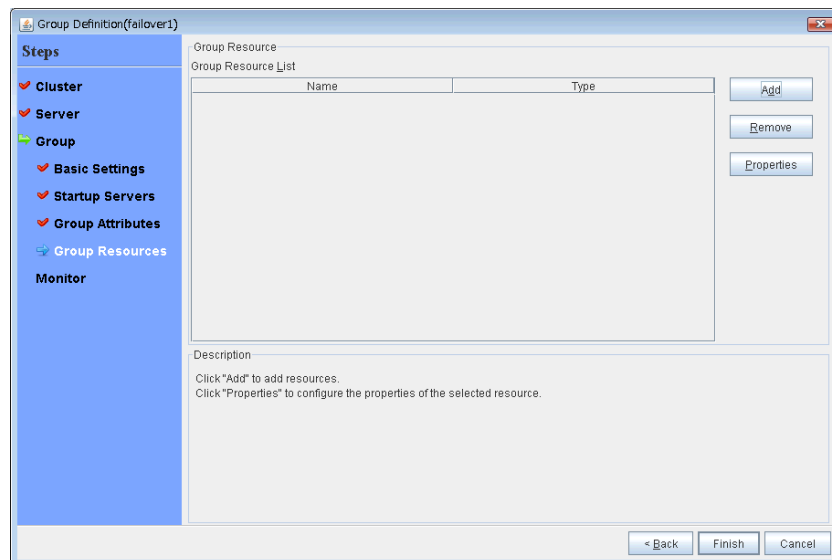
2. Creating a failover group

Add a failover group that executes an application to the cluster. (Below, *failover group* is sometimes abbreviated to *group*.)

2-1. Add a failover group (group 1)

Set up a group that works as a unit of failover at the time an error occurs.

1. In the **Group**, click **Add**.
2. The **Group Definition** is displayed.
Enter the group name (**failover1**) in the Name box, and then click **Next**.
3. Specify a server that the failover group can start up. In the setting example of this chapter, clear the **Failover is possible at all servers** check box and add **server1** and **server2** from the **Available Servers** to the **Servers that can run the Group** in this order.
4. Specify each attribute value of the failover group. Because all the default value are used in the setting example of this chapter, click **Next**.
The **Group Resource** is displayed.



2-2. Add a group resource (floating IP address)

Add a group resource, a configuration element of the group, to the failover group you have created in Step 2-1.

1. Click **Add** in the **Group Resource**.
2. The **Resource Definition** dialog box is displayed. Select the group resource type **floating ip resource** in the **Type** box, and enter the group name **fip1** in the **Name** box. Click **Next**.
3. The **Dependent Resources** page is displayed. Specify nothing. Click **Next**.
4. **Recovery Operation at Activation Failure Detection** and **Recovery Operation at Deactivation Failure Detection** are displayed. Click **Next**.
5. Enter IP address (10.0.0.12) to **IP Address** box. Click **Finish**.

2-3. Add a group resource (mirror disk resource)

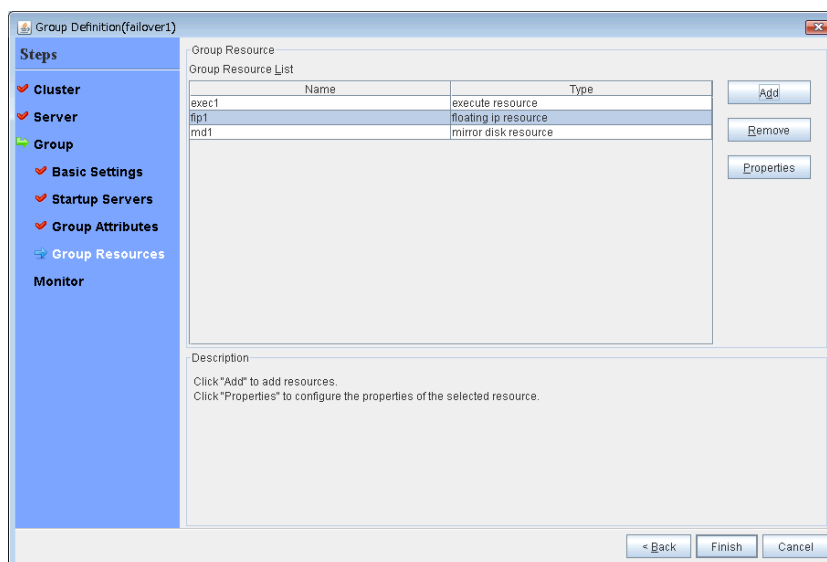
1. In the **Group Resource**, click **Add**.
2. In the **Resource Definition** dialog box, select the group resource type **mirror disk resource** in the **Type** box, and enter the group resource name **md1** in the **Name** box. Click **Next**.
3. The **Dependent Resources** page is displayed. Specify nothing. Click **Next**.
4. **Recovery Operation at Activation Failure Detection** and **Recovery Operation at Deactivation Failure Detection** are displayed. Click **Next**.
5. Select the mirror partition device name **/dev/NMP1** in the **Mirror Partition Device Name** box. Enter the mount point **/mnt/md1**, the data partition device name **/dev/sdb2**, and the cluster partition device name **/dev/sdb1** in the respective box. In the **File System** dialog box, select the file system **ext3**.
6. Click **Select** in **Mirror Disk Connect**. Select **2** of **Order**, and click **Remove**. Confirm that only **1** of **Order** is selected in the **Mirror Disk Connects** list. Click **OK**.
7. In **Resource Definition**, click **Finish**.

2-4. Add a group resource (exec resource)

Add an exec resource that can start and stop the application from a script.

1. In the **Group Resource**, click **Add**.
2. In the **Resource Definition** dialog box, select the group resource **execute resource** in the **Type** box, and enter the group name **exec1** in the **Name** box. Click **Next**.
3. The **Dependent Resources** page is displayed. Specify nothing. Click **Next**.
4. **Recovery Operation at Activation Failure Detection** and **Recovery Operation at Deactivation Failure Detection** are displayed. Click **Next**.
5. Select **Script created with this product**. Edit the script if applications to be used in ExpressCluster are already decided. Users may edit this script to describe the procedure to start and stop a group of applications. Click **Finish**.

The **Group Resource** of the **failover1** should look similar to the following:



6. Click **Finish**.

2-5 Add a failover group (group 2)

Set up a group that works as a unit of failover at the time an error occurs.

1. In the **Group**, click **Add**.
2. The **Group Definition** is displayed.
Enter the group name (**failover2**) in the Name box, and then click **Next**.
3. Specify a server that the failover group can start up. In the setting example of this chapter, clear the **Failover is possible at all servers** check box and select **server2** from the **Available Servers** and click **Add**. Server2 is added to the **Servers that can run the Group**. And in the same way, add server3 and click **Next**.
4. Specify each attribute value of the failover group. Because all the default value are used in the setting example of this chapter, click **Next**.
The **Group Resource** is displayed.

2-6. Add a group resource (floating IP address)

Add a group resource, a configuration element of the group, to the failover group you have created in Step 2-5.

1. Click **Add** in the **Group Resource**.
2. In the **Resource Definition** dialog box, select the group resource type **floating ip resource** in the **Type** box, and enter the group name **fip2** in the **Name** box. Click **Next**.
3. A page for setting up a dependency is displayed. Click **Next**.
4. **Recovery Operation at Activation Failure Detection** and **Recovery Operation at Deactivation Failure Detection** are displayed. Click **Next**.
5. Enter IP address (10.0.0.13) to **IP Address** box. Click **Finish**.

2-7. Add a group resource (mirror disk resource)

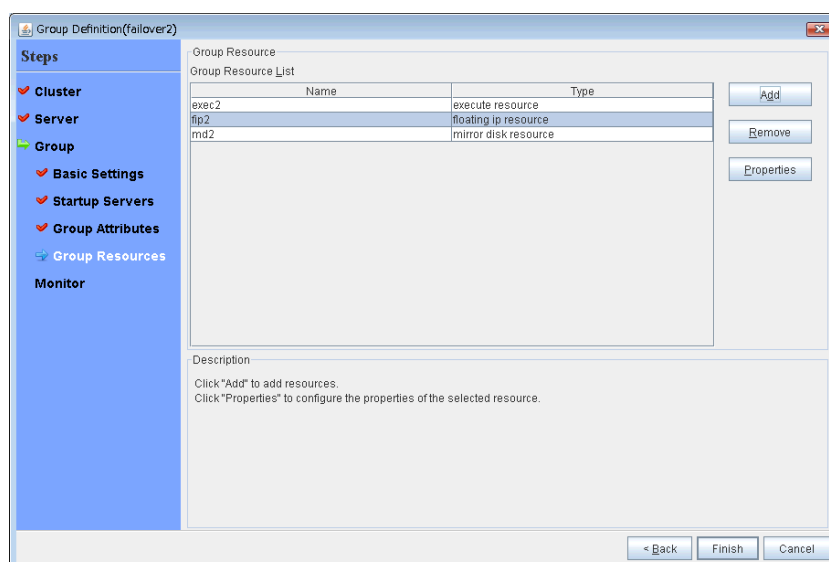
1. Click **Add** in the **Group Resource**.
2. In the **Resource Definition** dialog box, select the group resource type **mirror disk resource** in the **Type** box, and enter the group name **md2** in the **Name** box. Click **Next**.
3. A page for setting up a dependency is displayed. Click **Next**.
4. **Recovery Operation at Activation Failure Detection** and **Recovery Operation at Deactivation Failure Detection** are displayed. Click **Next**.
5. Select the mirror partition device name **/dev/NMP2** in the **Mirror Partition Device Name** box. Enter the mount point **/mnt/md2**, the data partition device name **/dev/sdb2**, and the cluster partition device name **/dev/sdb1** in the respective box. In the **File System** dialog box, select the file system **ext3**.
6. Click **Select** in **Mirror Disk Connect**. Select **2 of Order**, and click **Remove**. Confirm that only **2 of Order** is selected in the **Mirror Disk Connects** list. Click **OK**.
7. Select **server3** tab in the **Resource Definition of Group** dialog box, and check **Set Up Individually** on. Re-enter data partition device name (/dev/sdc2) and cluster partition device name (/dev/sdc1).
8. Click **Finish**.

2-8. Add a group resource (exec resource)

Add an exec resource that can start and stop the application from a script.

1. Click **Add** in the **Group Resource**.
2. In the **Resource Definition** dialog box, select the group resource **execute resource** in the **Type** box, and enter the group name **exec2** in the **Name** box. Click **Next**.
3. A page for setting up a dependency is displayed. Click **Next**.
4. Select **Script created with this product**. Users may edit this script to describe the procedure to start and stop a group of applications. Edit the script if applications to be used in ExpressCluster are already decided. Click **Next**.
5. **Recovery Operation at Activation Failure Detection** and **Recovery Operation at Deactivation Failure Detection** are displayed. Click **Next**.

When a cluster system is a data mirror type, the **Group Resource** of the **failover2** should look similar to the following:



6. Click **Finish**.

3. Creating monitor resources

Add a monitor resource that monitors a specified target to the cluster.

3-1. Add a monitor resource (raw monitor resource)

Add monitor resources to monitor the target disk. disk monitor resource is used as an example of a monitor resource to be added.

1. In the **Group** list, click **Next**.
2. In the **Monitor Resource** list, click **Add**.
3. In the **Monitor Resource Definition** dialog box, the first monitor resource information is created by default when the cluster name is defined. The monitor resource information from seventh to tenth is created by default when mirror disk resource is added. Select the monitor resource type **disk monitor** in the **Type** box, and enter the monitor resource name **raww1** in the **Name** box. Click **Next**.
4. Configure the monitor settings. Do not change the default value and click **Next**.
5. Enter **Method** (READ(RAW)), **Monitor Target**(/dev/sdb1) and **Monitor Target Raw Device Name** (/dev/raw/raw1). Click **Next**.
6. Set **Recovery Target**. Click **Browse**.
7. Select **LocalServer** on the tree view being displayed, and click **OK**. **LocalServer** is set to **Recovery Target**.
8. Select **Stop the cluster service and shut down OS** in the **Final Action** box, and click **Finish**.

3-2. Add a monitor resource (disk monitor resource)

Add monitor resources to monitor the target disk. disk monitor resource is used as an example of a monitor resource to be added.

1. In the **Monitor Resource Definitions** list, click **Add**.
2. In the **Monitor Resource Definition** dialog box, the first monitor resource information is created by default when the cluster name is defined. Select the monitor resource type **disk monitor** in the **Type** box, and enter the monitor resource name **raww2** in the **Name** box. Click **Next**.
3. Configure the monitor settings. Click **Server**.
4. Select the **Select radio button**. Select **server3** on **Available Servers**. Confirm that server3 is added to **Servers that can run the Group**. Click **OK**.
5. In the **Monitor Resource Definition** window, click **Next**.
6. Enter **Method** (READ(RAW)), **Monitor Target**(/dev/sdc1) and **Monitor Target Raw Device Name** (/dev/raw/raw2). Click **Next**.
7. Set **Recovery Target**. Click **Browse**.
8. Select **LocalServer** on the tree view being displayed, and click **OK**. **LocalServer** is set to **Recovery Target**.
9. Select **Stop the cluster service and shut down OS** in the **Final Action** box, and click **Finish**.

3-3. Add a monitor resource (NIC Link Up/Down monitor resource for a management group)

Add monitor resources that monitor NIC. NIC Link Up/Down monitor needs to be created on a failover group basis. Because the example used here has two groups, a group for management and a group for an application. A NIC Link Up/Down monitor is created for each group.

1. In the **Monitor Resource Definitions** list, click **Next**.
2. In the **Monitor Resource Definition** dialog box, select the monitor resource type **NIC Link Up/Down monitor** in the **Type** box, and enter the monitor resource name **miw1** in the **Name** box. Click **Next**.
3. Configure the monitor settings. Do not change the default value. Click **Next**.
4. Enter the NIC (eth0) to be monitored in the **Monitor Target** box, and click **Next**.
5. Specify the recovery target. Click **Browse**.
6. Click **ManagementGroup** in the tree view and click **OK**. “ManagementGroup” is set in the **Recovery Target**.
7. Click **Finish**.

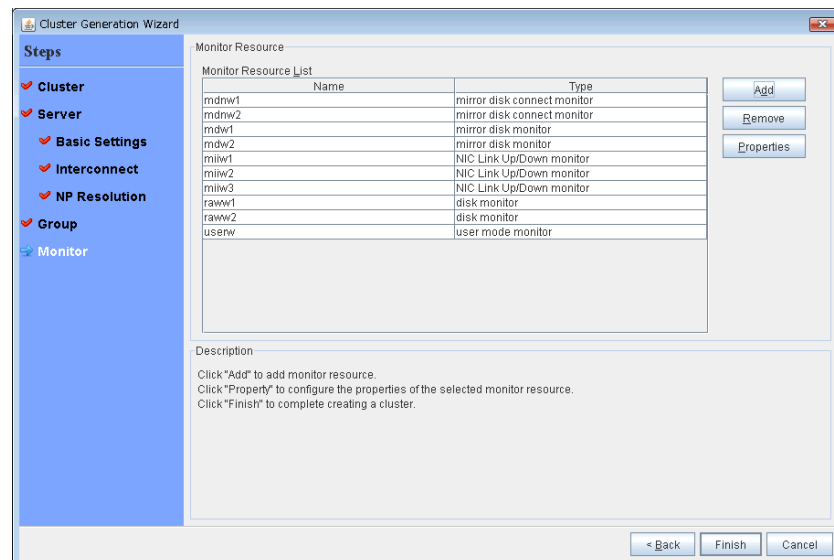
3-4. Add a monitor resource (NIC Link Up/Down monitor resource for operation 1)

1. In the **Monitor Resource Definitions** list, click **Next**.
2. In the **Monitor Resource Definition** dialog box, select the monitor resource type **NIC Link Up/Down monitor** in the **Type** box, and enter the monitor resource name **miw2** in the **Name** box. Click **Next**.
3. Configure the monitor settings. Click **Next**.
4. Enter the NIC (eth0) to be monitored in the **Monitor Target** box, and click **Next**.
5. Specify the recovery target. Click **Browse**.
6. Click **failover1** in the tree view. Click **OK**. “failover1” is set in the **Recovery Target**.
7. Click **Finish**.

3-5. Add a monitor resource (NIC Link Up/Down monitor resource for operation 2)

1. In the **Monitor Resource Definitions** list, click **Add**.
2. In the **Monitor Resource Definition** dialog box, select the monitor resource type **NIC Link Up/Down monitor** in the **Type** box, and enter the monitor resource name **miw3** in the **Name** box. Click **Next**.
3. Enter the monitor settings. Change nothing from the default values. Click **Next**.
4. Enter the NIC (eth0) to be monitored in the **Monitor Target** box, and click **Next**.
5. Configure the recovery target. Click **Browse**.
6. Click **failover2** in the tree view. Click **OK**. “failover2” is set in the **Recovery Target**.
7. Click **Finish**.

The **Monitor Resource Definitions** list should look similar to the following:



8. Click **Finish**.

Creating the cluster configuration data is completed. Proceed to “” on page 113.

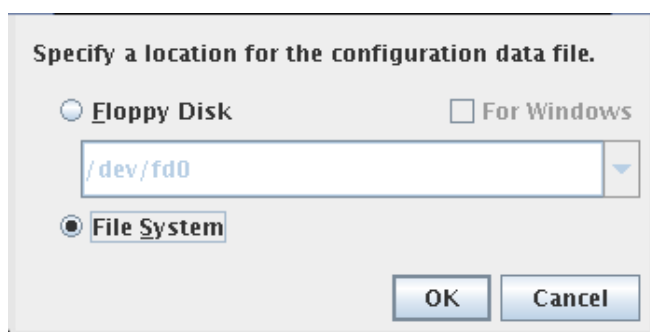
Saving the cluster configuration data

The cluster configuration data can be saved in a file system or in media such as a floppy disk. When starting the Builder on the WebManager, you can apply the saved cluster information to the server machine with the ExpressCluster Server installed via the WebManager.

Saving the cluster configuration data in the file system (Linux)

Follow the procedures below to save cluster configuration data in file system when using Linux machine.

1. Select **Export** on the **File** menu of the Builder.
2. Click **File System** in the following dialog box, and click **OK**.



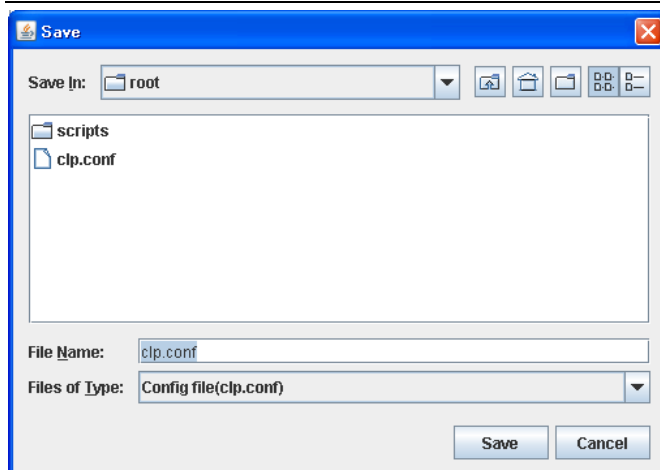
3. Select a location to save the data in the following dialog box, and click **Save**. Specify this directory when executing the creation command later.

Note 1:

One file (clp.conf) and one directory (scripts) are saved. If any of these are missing, the command to create a cluster does not run successfully. Make sure to treat these two as a set. When new configuration data is edited, clp.conf.bak is created in addition to these two.

Note 2:

The file and directory can be seen only when **For Windows** or **File System** is selected.

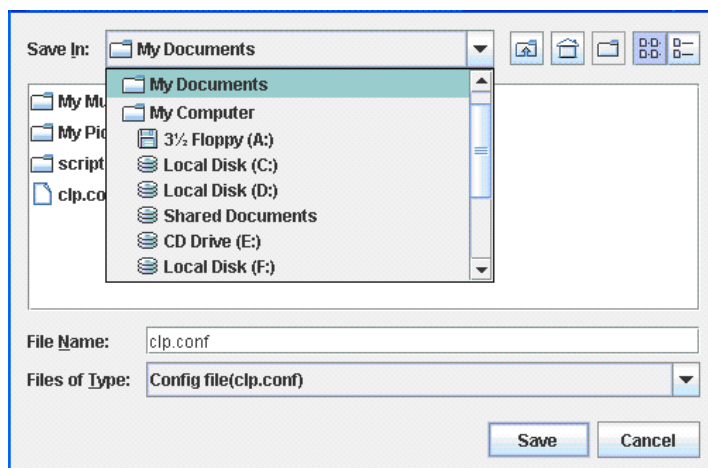


4. Check the file system and verify if the file (clp.conf) and the directory (scripts) are located in the directory for storing.

Saving the cluster configuration data in the file system (Windows)

Follow the procedures below to save the cluster configuration data in file system when using a Windows machine.

5. Select **Export** on the **File** menu of the Builder.
6. Select a location to save the data in the following dialog box, and click **Save**.



7. Select a location to save the data in the following dialog box, and click **Save**. Specify this directory when executing the creation command later.

Note:

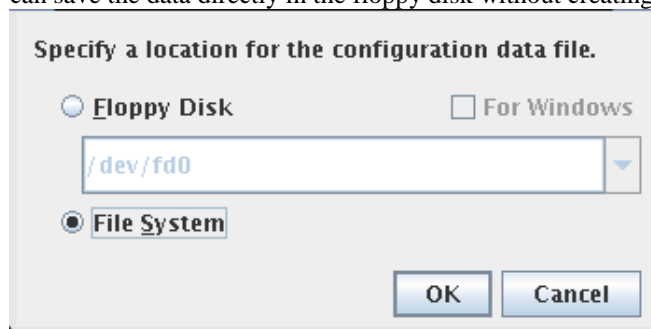
Three files (clp.conf, clp.conf.bak and clp.conf.rep) and one directory (scripts) are saved. If any of these are missing, the command to create a cluster does not run successfully. Make sure to treat these three as a set. When new configuration data is edited, clp.conf.bak is created in addition to these three.

8. Check the file system and verify if the file (clp.conf) and the directory (scripts) are located in a directory to be saved.

Saving the cluster configuration data on a floppy disk (Linux)

Follow the procedures below to save the cluster configuration data created with the Builder on Linux machine to a floppy disk.

9. Insert a floppy disk into the floppy disk drive. Click **Export** on the **File** menu.
10. The following dialog box is displayed. Select the floppy disk drive name and click **OK**. You can save the data directly in the floppy disk without creating any directory in the floppy.



Note:

If you want to edit the cluster configuration data in the Builder that runs on the Windows browser, select **For Windows**. In this case, you need to prepare a Windows FAT (VFAT) formatted 1.44-MB floppy disk.

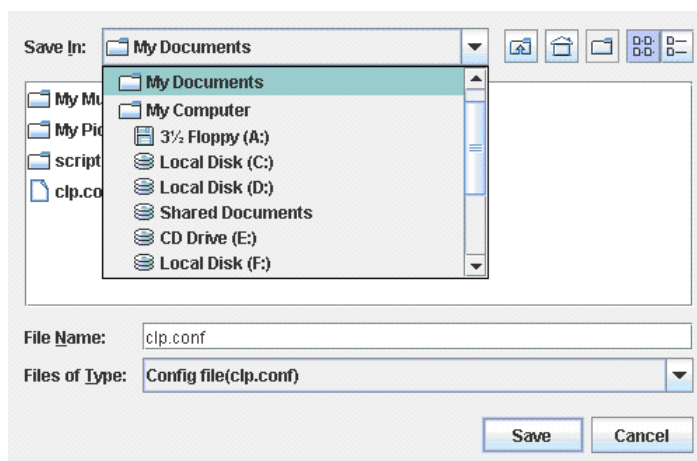
One file (clp.conf) and one directory (scripts) are saved. If any of these are missing, the command to create a cluster does not run successfully. Make sure to treat these two as a set. When new configuration data is edited, clp.conf.bak is created in addition to these two.

11. Check the floppy disk and verify if one file (clp.conf) and one directory (scripts) are saved directly to the floppy disk.

Saving the cluster configuration data on a floppy disk (Windows)

Follow the procedures below to save the cluster configuration data created with the Builder on Windows machine to a floppy disk.

12. Insert the floppy disk into the floppy disk drive. Click **Save** on the **File** menu.
13. Prepare a formatted 1.44-MB floppy disk
14. The following dialog box is displayed. Select the floppy disk drive in the **Save** box and click **Save**.



Note 1:

If you want to edit the cluster configuration data in the Builder that runs on the Windows browser, select **For Windows**. In this case, you need to prepare a Windows FAT (VFAT) formatted 1.44-MB floppy disk. For more details, see the *Reference Guide*.

Note 2:

One file (clp.conf) and one directory (scripts) are saved. If any of these are missing, the command to create a cluster does not run successfully. Make sure to treat these two as a set. When new configuration data is edited, clp.conf.bak is created in addition to these three.

15. Check the floppy disk and verify if one files (clp.conf) and one directory (scripts) are saved directly to the floppy disk.

Creating a cluster

After creating and/or modifying a cluster configuration data, apply the configuration data on the servers that constitute a cluster and create a cluster system.

How to create a cluster

After creation and modification of the cluster configuration data are completed, create a cluster in the following procedures.

16. Click **Apply the Configuration File** on the **File** menu.

If the upload succeeds, the message saying “The upload is completed successfully.”

17. Terminate the Builder.

18. Execute a relevant procedure below depending on the resource to use.

- ◆ When using mirror disk resource

- (1) Restart all servers. After restarting the servers, clustering starts and the status of clustering is displayed on WebManager.

- ◆ When not using mirror disk resource

- (1) Execute **Restart Manager** from the **Service** menu of WebManager.
- (2) Execute **Start clustering** from the **Service** menu of WebManager. Clustering starts and the status of clustering is displayed on WebManager.

Chapter 6 Verifying a cluster system

This chapter describes how you change the cluster configuration.

This chapter covers:

- Verifying operations using the WebManager..... 114
- Verifying operation by using commands..... 116

Verifying operations using the WebManager

The cluster system you have set up can be verified by using the WebManager or the command line. This chapter provides instructions for verifying the cluster system using the WebManager. The WebManager is installed at the time of the ExpressCluster Server installation. Therefore, it is not necessary to install it separately. The WebManager can be accessed from a management PC. The following describes how to access to the WebManager.

Related Information:

For system requirements of the WebManager, refer to Chapter 3, “System requirements for the WebManager” in the *Getting Started Guide*.

Follow the steps below to verify the operation of the cluster after creating the cluster and connecting to the WebManager.

Related Information:

For details on how to use the WebManager, see Chapter 1, “Functions of the WebManager” in the *Reference Guide*. If any error is detected while verifying the operation, troubleshoot the error referring to Chapter 11, “Troubleshooting” in the *Reference Guide*.

1. Check heartbeat resources

Verify that the status of each server is online on the WebManager.
Verify that the heartbeat resource status of each server is normal.

2. Check monitor resources

Verify that the status of each monitor resource is normal on the WebManager.

3. Start up a group

Start a group.
Verify that the status of the group is online on the WebManager.

4. Check a mirror disk resource

Verify that you can access the disk mount point on the server where the group having a mirror disk resource is active.

5. Check a floating IP resource

Verify that you can ping a floating IP address while the group having the floating IP resource is active.

6. Check an exec resource

Verify that an application is working on the server where the group having an exec resource is active.

7. Stop a group

Stop a group.
Verify that the status of the group is offline on the WebManager.

8. Move a group

Move a group to another server.
Verify that the status of the group is online on the WebManager.
Move the group to all servers in the failover policy and verify that the status changes to online on each server.

9. Perform failover

Shut down the server where a group is active.
After the heartbeat timeout, check to see the group has failed over. Verify that the status of the group becomes online on the failover destination server on the WebManager.

10. Perform failback

When the automatic failback is set, start the server that you shut down in the previous step, “9. Failover.” Verify that the group fail back to the original server after it is started using the clpstat command. Verify that the status of group becomes online on the failback destination server on the WebManager.

11. Shut down the cluster

Shut down the cluster. Verify that all servers in the cluster are successfully shut down using the clpstat command.

Verifying operation by using commands

Follow the steps below to verify the operation of the cluster from a server constituting the cluster using command lines after the cluster is created.

Related Information:

For details on how to use commands, see Chapter 3, “ExpressCluster command reference” in the *Reference Guide*. If any error is detected while verifying the operation, troubleshoot the error referring to Chapter 11, “Troubleshooting” in the *Reference Guide*.

1. Check heartbeat resources

Verify that the status of each server is online by using the `clpstat` command.
Verify that the heartbeat resource status of each server is normal.

2. Check monitor resources

Verify that the status of each monitor resource is normal by using the `clpstat` command.

3. Start groups

Start the groups with the `clpgrp` command.
Verify that the status of groups is online by using the `clpstat` command.

4. Stop a group

Stop a group with the `clpgrp` command.
Verify that the status of the group is offline by using the `clpstat` command.

5. Check a mirror disk resource

Verify that you can access the disk mount point on the server where the group having a mirror disk resource is active.

6. Check a floating IP resource

Verify that you can ping a floating IP address while the group having a floating IP resource is active.

7. Check an exec resource

Verify that an application is working on the server where the group having an exec resource is active.

8. Move a group

Move a group to another server by using the `clpstat` command.
Verify that the status of the group is online by using the `clpstat` command.
Move the group to all servers in the failover policy and verify that the status changes to online on each server.

9. Perform failover

Shut down a server where a group is active.
After the heartbeat timeout, check to see the group has failed over by using the `clpstat` command. Verify that the status of the group becomes online on the failover destination server using the `clpstat` command.

10. Perform failback

When the automatic failback is set, start the server which you shut down in the previous step, “9. Failover.” Verify that the group fails back to the original server after it is started using the `clpstat` command. Verify that the status of the group becomes online on the failback destination server using the `clpstat` command.

11. Shut down the cluster

Shut down the cluster by using the `clpstdn` command. Verify that all servers in the cluster are successfully shut down.

Chapter 7 Modifying the cluster configuration data

This chapter describes how you modify the cluster configuration data.

This chapter covers:

- Modifying the cluster configuration data 120
- Applying the cluster configuration data..... 124
- Online version Builder 125
- Using the data saved in a file 127
- Notes on using data saved in a file 132

Modifying the cluster configuration data

Before you reconfigure the ExpressCluster Server or change its parameters, you must back up the cluster configuration data. Backing up can be done with the `clpcfctrl` command. For details, see Chapter 3, “ExpressCluster command reference” in the *Reference Guide*.

Modify the cluster configuration data by using the ExpressCluster X Builder. For details of the ExpressCluster X Builder, see Chapter 2, “Functions of the Builder” in the *Reference Guide*.

The following describes procedures and precautions of modifying the cluster configuration data after creating a cluster.

Add the server

Add a server that constitutes a cluster.

1. Click **Servers** on the tree view, and click **Add** on the **Edit** menu.
2. The **Server Definition** dialog box is displayed. Click **Add**.
3. The **Add Server** dialog box is displayed. Enter the server name to the **Server Name or IP Address**, and click **OK**.

Note:

Enter the actual host name of the server. Make sure to type it correctly because the information you enter here is case sensitive.

4. Click **Next**.
5. Configure the interconnect. After configuring, click **Next**.
6. Configure NPResolution. After configuring, click **Finish**.

Add a group

Add a group by which a failover is performed.

1. Click **Groups** in the tree view, and click **Add Group** on the **Edit** menu.
2. The **Group Definition** dialog box is displayed. Select the checkbox when you use **Sever Group Settings**. Enter the group name (failover1) in the **Name** box, and click **Next**.
3. **Servers that can run the Group** is displayed. Configure the settings, and then click **Next**.
4. The **Group Attribute Settings** is displayed. Configure the group and click **Next**.
5. The **Group Resource** is displayed. Configure the group and click **Finish**.

Add a group resource

Add a group resource. In this example, a floating IP resource is added.

1. Click the group to which a resource to be added belongs in the tree view. Click **Add Resource** on the **Edit** menu.
2. In the **Resource Definition** dialog box, select the group resource type **floating ip resource** in the **Type** box, and enter the group name **fip1** in the **Name** box. Click **Next**.
3. A page for setting up a dependency is displayed. Configure the settings, and click **Next**.
4. The **Recovery Operation at Activation Failure Detection** and **Recovery Operation at Deactivation Failure Detection** pages are displayed. Click **Next**.
5. Enter the IP address in the **IP Address** box, and then click **Finish**.

Add a monitor resource

Add monitor resources that monitor IP. In this example, an IP monitor resource is added.

1. Click **Monitors** in the tree view, and click **Add Monitor Resource** on the **Edit** menu.
2. In the **Monitor Resource Definition** dialog box, select the monitor resource type **ip monitor** in the **Type** box, and enter the monitor resource name **ipw1** in the **Name** box. Click **Next**.
3. The monitor settings is displayed. Configure the monitor resource and click **Next**.
4. Click **Add**. Enter the IP address to be monitored in the **IP Address** box, and click **OK**.
5. The entered IP address is specified in the **IP Addresses**. Click **Next**.
6. Specify the recovery action. Configure the settings, and click **Finish**.

Modifying the cluster configuration data by using the ExpressCluster Builder (online version)

1. Start the ExpressCluster Builder by using a browser.
http:// Management address for the WebManager group: port number (default value 29003)/
2. Start the Builder by selecting **Config Mode** from **View** menu of the WebManager.
3. Modify the configuration data after the current cluster configuration data is displayed.
4. Upload the modified configuration data from **Apply the Configuration File** on **File** menu. Depending on the modified data, it may become necessary to suspend or stop the cluster and/or to restart by shutting down the cluster. In such a case, uploading is cancelled once

and the required operation is displayed. Follow the displayed message and do as instructed to perform upload again.

Modifying the cluster configuration data by using the ExpressCluster Builder (offline version)

1. Start the ExpressCluster X Builder by using the Web browser.
(The path for installation) /clptrek.htm
2. Open the saved cluster configuration data.
3. When the cluster configuration data is displayed, modify it.
4. Save the modified configuration data.
5. Upload the configuration data from the server where ExpressCluster is saved by using the command prompt.

clpcfctrl --push -x <The path where configuration data is saved>

Depending on the data modified, it may become necessary to suspend or stop the cluster, or to restart by shutting down the cluster. In such a case, uploading is cancelled once and the required operation is displayed. Follow the displayed message and do as instructed to perform upload again.

Applying the cluster configuration data

Apply the cluster configuration data on the ExpressCluster Server environment. The way to apply them varies depending on the nature of the changes. For details on how to change parameters and how to apply them, refer to the *Reference Guide*.

The way you apply changed parameters may affect behavior of the ExpressCluster X. For details, see the table below:

The way to apply changes	Effect
Upload Only	The operation of the applications and ExpressCluster Server is not affected. Heartbeat resources, group resources or resource monitor does not stop.
Uploading data and restarting the WebManager	
Uploading data after suspending the monitor	The monitor resource stops. The application continues to run because the group resource does not stop.
Uploading data after suspending the cluster	The operation of the ExpressCluster Server partly stops. While the ExpressCluster daemon is suspended, heartbeat resources and monitor resources stop. Applications continue operations since group resources do not stop.
Uploading data after stopping the monitor	The group resource stops. The application stops until the resource is started.
Uploading data after suspending the group	The group stops. The application stops until the group is started.
Uploading data after stopping the cluster	All the operations of the ExpressCluster Server stop. Since groups are also stopped, applications are stopped until a cluster and groups are started after uploading data.
Uploading data after stopping the cluster and mirror agent	The operation of the whole ExpressCluster stops. The application stops until the data is uploaded, the cluster is started and the group is started.
Shutdown the cluster and restart after uploading data	The application stops until the cluster is restarted and the group is started.

Note:

If the ExpressCluster daemon needs to be suspended or stopped to apply the modified data, ensure it is suspended or stopped before applying the cluster configuration data.

Check if the message on the WebManager alert view shows “Module type: pm, Event type: information, Event ID: 2”. For more information on messages, see Chapter 12, “Error Messages” in the *Reference Guide*.

When the WebManager is not available to use, check the syslog to see if “Module type: pm, Event type: information, Event ID: 2” are reported.

After checking the message above, apply the cluster configuration data to the ExpressCluster environment.

Online version Builder

Uploading data only

1. Start the ExpressCluster Builder, and change the cluster configuration data.
2. Upload the cluster configuration data with the ExpressCluster Builder from **Apply the Configuration File** on **File** menu.
3. The following message is displayed if the data has successfully been distributed.
`The upload is completed successfully.`

Uploading data and restarting the WebManager

For details on how to restart the ExpressCluster WebManager, see Chapter 1 “Functions of the WebManager” in the *Reference Guide*.

1. Start the ExpressCluster Builder, and change the cluster configuration data.
2. Upload the cluster configuration data with the ExpressCluster Builder from **Apply the Configuration File** on **File** menu.
3. The following message is displayed if the data has successfully been distributed.
`The upload is completed successfully.`
4. Restart the WebManager.

Uploading data after suspending a cluster

The following explains how to suspend a cluster such as when changing a configuration (adding or deleting a server).

1. Start the ExpressCluster Builder, and change the cluster configuration data.
2. On the **Service** menu of the WebManager, click **Suspend Cluster**.
3. Upload the cluster configuration data with the ExpressCluster Builder from **Apply the Configuration File** on **File** menu.
4. The following message is displayed if the data has been successfully distributed.
`The upload is completed successfully.`
5. On the **Service** menu of the WebManager, click **Resume Cluster**.

Uploading data after stopping a cluster

1. Start the ExpressCluster Builder, and change the cluster configuration data.
2. On the **Service** menu of the WebManager, click **Stop Cluster**.
3. Upload the cluster configuration data with the ExpressCluster Builder from **Apply the Configuration File** on **File** menu.
4. The following message is displayed if the data has successfully been distributed.
`The upload is completed successfully.`
5. On the **Service** menu of the WebManager, click **Start Cluster**.

Shutting down and restarting a cluster after uploading data

1. Start the ExpressCluster Builder, and change the cluster configuration data.
2. On the **Service** menu of the WebManager, click **Stop Cluster**.
3. Upload the cluster configuration data with the ExpressCluster Builder from **Apply the Configuration File** on **File** menu.
4. The following message is displayed if the data has successfully been distributed.
The upload is completed successfully.
To apply the changes you made, restart the WebManager from the Service menu.
5. Restart all servers.

Uploading data after stopping mirror agents

1. Start the ExpressCluster Builder, and change the cluster configuration data.
2. On the **Service** menu of the WebManager, click **Stop Cluster**.
3. On the **Service** menu of the WebManager, click **Stop Mirror Agent**.
4. Upload the cluster configuration data with the ExpressCluster Builder from **Apply the Configuration File** on **File** menu.
5. The following message is displayed if the data has successfully been distributed.
The upload is completed successfully.
6. On the **Service** menu of the WebManager, click **Start Mirror Agent**.
7. On the **Service** menu of the WebManager, click **Start Cluster**.

Using the data saved in a file

Uploading data only

1. Insert the floppy disk in the server specified as the master server by the Builder.
2. Distribute the configuration data in the floppy disk to all the servers registered in the cluster configuration information. Do either (A) or (B) depending on the floppy disk type you used to save the data by the Builder:
 - (A) If you created the configuration data on a Linux computer, run the following command with the `-l` option:


```
clpcfctrl --push -l
```
 - (B) If you created the configuration data on a Windows computer (on 1.44-MB formatted floppy disk), or created the configuration data as a Windows file on Linux, run the following command with the `-w` option:


```
clpcfctrl --push -w
```
3. The following message is displayed if the data has successfully been distributed.


```
The upload is completed successfully.(cfmgr:0)
Command succeeded.(code:0)
```

For troubleshooting while running `clpcfctrl`, see Chapter 3, “ExpressCluster command reference” in the *Reference Guide*.
4. Remove the floppy disk from the floppy disk drive.

Uploading data and restarting the WebManager

1. Insert the floppy disk in the server specified as the master server by the Builder.
2. Distribute the configuration data in the floppy disk to all the servers registered in the cluster configuration information. Do either (A) or (B) depending on the floppy disk type you used to save the data by the Builder:
 - (A) If you created the configuration data on a Linux computer, run the following command with the `-l` option:


```
clpcfctrl --push -l
```
 - (B) If you created the configuration data on a Windows computer (on 1.44-MB formatted floppy disk), or created the configuration data as a Windows file on Linux, run the following command with the `-w` option:


```
clpcfctrl --push -w
```
3. The following message is displayed if the data has successfully been distributed.


```
The upload is completed successfully.(cfmgr:0)
To apply the changes you made, restart the WebManager.
Command succeeded.(code:0)
```

For troubleshooting while running `clpcfctrl`, see Chapter 3, “ExpressCluster command reference” in the *Reference Guide*.
4. Remove the floppy disk from the floppy disk drive.
5. Restart the WebManager.

Uploading data after suspending a cluster

If you want to reconfigure the cluster by adding or deleting a server, follow the steps below and suspend the ExpressCluster daemon.

1. Run **clpcl -suspend** to suspend the ExpressCluster daemon.
2. Insert the floppy disk in the server specified as the master server by the Builder.
3. Distribute the configuration data in the floppy disk to all the servers registered in the cluster configuration information. Do either (A) or (B) depending on the floppy disk type you used to save the data by the Builder:

(A) If you created the configuration data on a Linux computer, run the following command with the **-l** option:

```
clpcfctrl --push -l
```

(B) If you created the configuration data on a Windows computer (on 1.44-MB formatted floppy disk), or created the configuration data as a Windows file on Linux, run the following command with the **-w** option:

```
clpcfctrl --push -w
```

4. After pressing the **RETURN** key, the following message is displayed if the data has successfully been distributed.

```
The upload is completed successfully.(cfmgr:0)
```

```
Command succeeded.(code:0)
```

For troubleshooting while running **clpcfctrl**, see Chapter 3, “ExpressCluster command reference” in the *Reference Guide*.

5. Remove the floppy disk from the floppy disk drive.
6. Run the **clpcl -resume** to resume the ExpressCluster daemon.

Uploading data after stopping a cluster

1. Run the `clpcl -t -a` to stop the ExpressCluster daemon.
2. Insert the floppy disk in the server specified as the master server by the Builder.
3. Distribute the configuration data in the floppy disk to all the servers registered in the cluster configuration information. Do either (A) or (B) depending on the floppy disk type you used to save the data by the Builder:

(A) If you created the configuration data on a Linux computer, run the following command with the `-l` option:

```
clpcfctrl --push -l
```

(B) If you created the configuration data on a Windows computer (on 1.44-MB formatted floppy disk), or created the configuration data as a Windows file on Linux, run the following command with the `-w` option:

```
clpcfctrl --push -w
```

After pressing the **RETURN** key, the following message is displayed if the data has successfully been distributed.

```
The upload is completed successfully.(cfmgr:0)
```

```
Command succeeded.(code:0)
```

For troubleshooting while running `clpcfctrl`, see Chapter 3, “ExpressCluster command reference” in the *Reference Guide*.

4. Remove the floppy disk from the floppy disk drive.
5. Run the `clpcl -s -a` to restart the ExpressCluster daemon.

Shutting down and restarting a cluster after uploading data

1. Run `clpc1 -t -a` to stop the ExpressCluster daemon.
2. Insert the floppy disk in the server specified as the master server when you created the configuration data by using the Builder.
3. Distribute the configuration data in the floppy disk to all the servers registered in the cluster configuration information. Do either (A) or (B) depending on the floppy disk type you used to save the data by the Builder:

(A) If you created the configuration data on a Linux computer, run the following command with the `-l` option:

```
clpcfctrl --push -l
```

(B) If you created the configuration data on a Windows computer (on 1.44-MB formatted floppy disk), or created the configuration data as a Windows file on Linux, run the following command with the `-w` option:

```
clpcfctrl --push -w
```

After pressing the **RETURN** key, the following message is displayed if the data has successfully been distributed.

```
The upload is completed successfully.(cfmgr:0)
```

```
To apply the changes you made, shutdown and reboot the cluster.
```

```
Command succeeded.(code:0)
```

For troubleshooting while running `clpcfctrl`, refer to Chapter 3, “Function of the Builder” in the *Reference Guide*.

4. Remove the floppy disk from the floppy disk drive.
5. Restart all servers.

Uploading data after stopping mirror agents

For details on how to stop or suspend mirror agents, see Chapter 1 “Functions of the WebManager” in the *Reference Guide*.

1. On the **Service** button of the WebManager, click **Stop Cluster**.
2. On the **Service** button of the WebManager, click **Stop Mirror Agent**.
3. Insert a floppy disk into the floppy disk drive of the server that is specified as a master server by the Builder.
4. Insert the floppy disk in the server specified as the master server when you created the configuration data by using the Builder. Do either (A) or (B) depending on the floppy disk type you have saved the data by the Builder:
 - (A) If you created the configuration data on a Linux computer, run the following command with the `-l` option:

```
clpcfctrl --push -l
```

- (B) If you created the configuration data on a Windows computer (on 1.44-MB formatted floppy disk), or created the configuration data as a Windows file on Linux, run the following command with the `-w` option:

```
clpcfctrl --push -w
```

The following message is displayed if the data has successfully been distributed.

```
The upload is completed successfully.(cfmgr:0)
Command succeeded.(code:0)
```

For the troubleshooting of when running the `clpcfctrl` command, see Chapter 3 “ExpressCluster command reference” in the *Reference Guide*.

5. Remove the floppy disk from the floppy disk drive.
6. On the **Service** button of the WebManager, click **Start Mirror Agent**.
7. On the **Service** button of the WebManager, click **Start Cluster**.

Notes on using data saved in a file

The following describes notes on using data saved in a file.

Notes for changing cluster configuration data using a floppy disk

- ◆ Floppy disk device name and mount point

The `clpcfctrl` command uses `/dev/fd0` as a floppy disk device, and `/mnt/floppy` as a mount point.

This document assumes that the device above and mount point are available. However, the floppy disk device and mount point may be different depending on your environment, in which case, you need to specify the device and mount point with the `clpcfctrl` command option.

In `clpcfctrl` command samples provided below, substitute the `/dev/fd0` and `/mnt/floppy` with those in your environment.

- ◆ Manually mounting a floppy disk

Run the following command to view the data that is saved on the floppy disk using the Builder for Windows on Linux.

The example below assumes that the floppy disk device is `/dev/fd0` and the mount point is `/mnt/floppy`:

```
mount -w -t vfat -o shortname=mixed /dev/fd0 /mnt/floppy
```

- ◆ The supermount service

In some environments, the supermount service is enabled. If the settings are configured to use `/mnt/floppy` as a floppy disk mount point for supermount service, the `clpcfctrl` command to mount the floppy disk will fail.

In such a case, suspend the supermount service or use a different mount point.

To use a different mount point, use the `-m` option of the `clpcfctrl` command.

Related Information:

For details on options, see Chapter 3, “ExpressCluster command reference” in the *Reference Guide*.

Uploading the cluster configuration data using a floppy disk

Do either (1) or (2) below depending on the operating system on which you use the Builder. The following is an example when the floppy disk device is `/dev/hda` and mount point is `/mnt`.

1. To use the data saved in the floppy disk by the Builder on Linux, run the following command:

```
clpcfctrl --push -l -d /dev/hda -m /mnt
```

2. To use the data saved on the floppy disk (1.44-MB, formatted) by the Builder on Windows or has the data for Windows saved by the Builder on Linux, run the following command:

```
clpcfctrl --push -w -d /dev/hda -m /mnt
```

Related Information:

For details on the `clpcfctrl` command options, see Chapter 3, “ExpressCluster command reference” in the *Reference Guide*.

Backing up the cluster configuration data using a floppy disk

Do either (1) or (2) depending on the operating system on which you use the Builder. The following is an example when floppy disk device is `/dev/hda` and mount point is `/mnt`.

1. To back up data in the floppy disk for the Builder working on Linux Web browser, run the following command:

```
clpcfctrl --pull -l -d /dev/hda -m /mnt
```

2. To back up data in a floppy disk for the Builder working on Windows Web browser, run the following command:

```
clpcfctrl --pull -w -d /dev/hda -m /mnt
```

Related Information:

For details on the `clpcfctrl` command options, see Chapter 3, “ExpressCluster command reference” in the *Reference Guide*.

Uploading the cluster configuration data when a floppy disk is not available for use

You can access the cluster configuration data saved on the file system from the server you are uploading data. Access the cluster configuration data from the master server by using FTP.

Do either (1) or (2) depending on the operating system on which you use the Builder. The following example assumes that the cluster configuration data is in the /tmp/upload directory.

1. If you use the cluster configuration data saved by the Builder on Linux, run the following command:

```
clpcfctrl --push -l -x /tmp/upload
```

2. If you use the cluster configuration data saved by the Builder on Windows, run the following command:

```
clpcfctrl --push -w -x /tmp/upload
```

Related Information:

For details on the clpcfctrl command options, see Chapter 3, “ExpressCluster command reference” in the *Reference Guide*.

Backing up the cluster configuration data when a floppy disk is not available for use

Do either (1) or (2) depending on the operating system on which you use the Builder. The following example assumes that data is backed up in the /tmp/backup directory.

1. To back up the cluster configuration data for the Builder working on Linux Web browser, run the following command:

```
clpcfctrl --pull -l -x /tmp/backup
```

2. To back up the cluster configuration data for the Builder working on Windows Web browser, run the following command:

```
clpcfctrl --pull -w -x /tmp/backup
```

Related Information:

For details on the clpcfctrl command options, see Chapter 3, “ExpressCluster command reference” in the *Reference Guide*.

Section III Evaluation before operating a cluster system

This section provides information on the evaluation that must be done before starting the operation of ExpressCluster. After you have verified the constructed system, check what you need to do before you start operating a cluster system. This section also provides instructions for uninstallation and reinstallation.

- Chapter 8 Verifying operation
- Chapter 9 Preparing to operate a cluster system
- Chapter 10 Uninstalling and reinstalling ExpressCluster

Chapter 8 Verifying operation

This chapter provides information on how to run dummy-failure tests to see the behaviors of your cluster system and how to adjust parameters.

This chapter covers:

- Operation tests 138
- Backup procedures 141
- Restoration 143

Operation tests

Verify how your cluster behaves by performing dummy-failure tests and/or backup restoration of the external disk. Check for errors in monitor resources or stoppage of the server and OS.

If any error is detected in monitor resources or any stoppage of the server or the OS occurs, the time-out value or other settings need to be adjusted.

1. Dummy-failure of the external disks

(When the external disks are RAID-configured and dummy-failure tests can be run)

The test must include error, replacement, and recovery of RAID for a external disk subsystem.

- Set a dummy-failure to occur on a external disk.
- Recover RAID from the degenerated state to normal state.

For some external disks, I/O may temporarily stop or delay when they switch to the degenerated operation or when RAID is reconfigured.

If any time-out and/or delay occurs in operations such as disk monitoring, adjust the time-out value of each monitor resources.

2. Dummy-failure of the paths to external disks

(When the path to the external disk is redundant paths and dummy-failure tests can be run.)

The test must include an error in the paths and switching of one path to another.

- Set a dummy-failure to occur in the primary path.

It takes time for some path-switching software (driver) to switch the failed path to the path normally working. In some cases, the control may not be returned to the operating system (software).

If any time-out and/or delay occurs in operations such as disk monitoring, adjust the time-out value of each monitor resources.

3. Backup/Restoration

If you plan to perform regular backups, run a test backup.

Some backup software and archive commands make CPU and/or disk I/O highly loaded.

If any server and/or OS stop, heartbeat delays, delay in monitor resources, or time-out occur, adjust the heartbeat time-out value and/or time-out value of each monitor resources.

Related Information:

For information on how to change each parameter, refer to the *Reference Guide*.

Different types of dummy-failure tests for each device and what happen after the tests are described below:

Device/Resource	Dummy-failure	What happens
External disk device SCSI/FC path	Unplug the cable on the server side (for a redundant server, unplug both cables)	When a disk is monitored, failover to the standby server occurs. When no disk is monitored, the operation stops.
		Disk heartbeat resource becomes offline. A warning is issued to the WebManager terminal. = Operation continues.
		Disk monitor resources detect an error
	For FC, power off the FC-HUB	When a disk is monitored, failover to the standby server occurs. When no disk is monitored, the operation stops.
		Disk heartbeat resources become offline.
		Disk monitor resources detect an error
Interconnect LAN	Unplug the LAN cable	Communication between servers continues using a public LAN Operation continues
		The LAN heartbeat resource on the interconnect becomes offline. A warning is issued to the WebManager terminal. = Operation continues.
		An error is detected in an IP monitor resource Failover to the standby server occurs.
		An error is detected in a NIC Link Up/Down monitor resource Failover to the standby server occurs.
Public LAN	Unplug the LAN cable or power off the HUB	Communication stops, application stalls or an error occurs. =These do not result in failover.
		LAN heartbeat resource on the public LAN becomes inactive. A warning is issued to the WebManager terminal. = Operation continues.
		An error is detected in an IP monitor resource Failover to the standby server occurs.
		An error is detected in a NIC Link Up/Down monitor resource. Failover to the standby server occurs
UPS	Unplug the UPS from outlet	The active server shuts down Failover to the standby server occurs

Device/Resource	Dummy-failure	What happens
Array UPS	Unplug the UPS from outlet	Both servers shut down Operation stops
LAN for UPS	Unplug the LAN cable	UPS becomes uncontrollable. Operation continues
COM	Unplug the RS-232C cable of the COM heartbeat	COM heartbeat resource becomes offline. A warning is issued to the WebManager terminal. Operation continues.
OS error	Run the shutdown command on the active server	The active server shuts down Failover to a standby server occurs.
Mirror disk connect	Unplug the LAN cable	A warning is issued to the WebManager terminal (mirroring stops) Operation continues, but a switch to a standby server becomes impossible.
		An error is detected in mirror disk monitor resource Operation continues
Exec resource	Write an invalid command in exec resource script	An exec resource does not get activated. Failover to a standby server occurs.
	Change "EXIT 0" in the end of script to "EXIT 1"	
Floating IP address	Specify the already-used address (the one that is used for server) to make it overlapped	A floating IP resource does not get activated.
Virtual IP resource	Specify the already-used address (the one that is used for server) to make it overlapped	A virtual IP resource does not get activated.
Mirror disk resource	Start up the group after mounting the disk	A mirror disk resource does not get activated.
	(Example) # mount /dev/sda2 /mnt/sda2	
NAS resource	Start up the group after mounting the disk	A NAS resource does not get activated.
	(Example) # mount -t nfs server name:/share name /mnt/nas1	
PID monitor resource	Terminate resident process of monitored exec resource	Failover to a standby server occurs.
	(Example) # kill process ID	
Volume manager monitor resource	When Volume Manager is lvm Manually export the volume group from the standby server.	An error is detected in the monitor resource.

Device/Resource	Dummy-failure	What happens
	When Volume Manager is vxvm Stop the VxVM daemon.	An error is detected in the monitor resource.
VM resource	Disconnect the external disk containing the virtual machine image.	The VM resource is not activated.
	Start the virtual machine while the VM resource is stopped.	The VM resource is activated.
VM monitor resource	Shut down the virtual machine.	The virtual machine is started by restarting the resource.
Dynamic DNS resource	Start the Dynamic DNS resource while the name resolution service on the DNS server is not running.	Dynamic DNS resource is not activated.
Dynamic DNS monitor resource	Shut down a normally operating DNS server or stop the running name resolution service.	Dynamic DNS monitor resource detects an error and takes action for it. The VHOST resource fails to stop when there is resource reactivation or a failover.
	use the nsupdate command to delete the virtual host name that is registered in the Dynamic DNS resource from the DNS server.	Dynamic DNS monitor resource registers the virtual host name on the DNS serve again within the monitor interval.

Related Information:

For information on how to change each parameter, refer to the *Reference Guide*.

Backup procedures

This section explains how to back up and restore the file system. Before you start using your cluster system, make sure to simulate a backup operation.

To back up the file system, follow the procedures below.

Backing up while ExpressCluster is active

To back up the file system while the ExpressCluster daemon is active, follow the procedures below.

1. Make sure the cluster is working normally.
2. To prevent the heartbeat time-out caused by highly loaded user space from occurring, change the time-out ratio of ExpressCluster by using the time-out temporary adjustment command.

If you want to triple the current time-out and make this temporary setting valid for one hour, run the following command:

```
# clptoratio -r 3 -t 1h
```

3. Back up the mirrored disk.

For backing up a mirror disk, the mirror disk resource resource in group resources needs to be activated on the server for backup. However, a backup command for directly accessing partition devices is not supported for mirror disks.

4. Set the time-out ratio adjusted with the time-out temporary adjustment command back to the original:

```
# clptoratio -i
```

For details on the command that adjusts time-out temporarily, refer to the *Reference Guide*.

Backing up while ExpressCluster is inactive (For Replicator or Replicator DR)

It is not recommended to back up the file system while the ExpressCluster daemon is inactive.

For details on emergency backup, see “Mounting mirror disks manually” in Chapter 11, “Trouble shooting” in the *Reference Guide*.

Restoration procedures

You also need to simulate restoration operation before starting to use your cluster system. To restore the file system, follow the procedures below.

Restoring the file system containing the /opt/nec/clusterpro directory

1. Insert a floppy disk into the floppy disk drive of a server normally running in the cluster, and back up the cluster configuration data.

```
# clpcfctrl --pull -l
```

After backing up the data, remove the floppy disk from the floppy disk drive.

Note:

Perform the subsequent procedure on the server to be restored.

2. Run **chkconfig --del *name*** in the following order to disable services on the server to be restored.

- clusterpro_alertsync
- clusterpro_webmgr
- clusterpro
- clusterpro_md
- clusterpro_trn
- clusterpro_evt

3. Execute cluster shutdown by using WebManager or the clpstdn command, and then, restart the server.
4. Restore the file system on the server to be recovered (there is no cluster-dependent work).
5. Verify if the ExpressCluster Server is installed on the restored file system with the following command:

```
rpm -qi ecxlan-svr
```

When the ExpressCluster Server is installed, proceed to Step (6).

When the ExpressCluster Server is not installed, proceed to Step (7).

6. If the ExpressCluster Server is installed, run the following command to uninstall it:

```
rpm -e ecxlan-svr
```

Note:

Do not specify options other than the one stated above.

For troubleshooting a problem that occurs when you uninstall the ExpressCluster Server, see “Uninstalling the ExpressCluster Server.”

7. Install the ExpressCluster Server.
For details, see “

Setting up the ExpressCluster Server” in Chapter 4 of this guide. If there is any server in the cluster on which an update of the ExpressCluster Server is applied, apply the same update to this server. Make sure that the same version of the ExpressCluster Server is installed on all servers in the cluster.

8. Insert the cluster configuration data floppy disk in the server where the ExpressCluster Server was reinstalled.

Note:

You have to restart the server where the ExpressCluster Server was reinstalled after reinstallation.

9. Register the cluster configuration data which was backed up in Step 1 with the server by running the cluster creation command:

```
# clpcfctrl --push -1
```

```
Command succeeded. (code:0)
```

Verify if the command is successfully displayed and completed.

Related Information:

For details on the cluster creation command, see Chapter 3, “ExpressCluster command reference” in the *Reference Guide*.

10. Remove the floppy disk from the floppy disk drive and restart the server.

Restoring the data on the mirror disk

The following describes how to restore the data on the mirrored disk resource.

Restoring while ExpressCluster is active

1. Make sure that the cluster is working normally.
2. To prevent the heartbeat time-out caused by heavily loaded user space from occurring, change the time-out ratio of ExpressCluster with the time-out temporary adjustment command.

If you want to triple the current time-out and make this temporary setting valid for one hour, run the following command.

```
# clptoratio -r 3 -t 1h
```

3. Restore the mirrored disk.

Mirror disk resource of the group resource should be active on the server where you want to restore them.

4. Set the time-out ratio adjusted with the time-out temporary adjustment command back to the original.

```
# clptoratio -i
```

Related Information:

For details on the command for adjusting time-out temporarily, see Chapter 3, “ExpressCluster command reference” in the *Reference Guide*.

Restoring while ExpressCluster is inactive

It is not recommended to restore mirror disk while ExpressCluster is inactive.

Chapter 9 Preparing to operate a cluster system

This chapter describes what you have to do before you start operating a cluster system, such as how you perform operation simulation, backup, data restoration and log collection.

This chapter covers:

- Operating the cluster system 148
- Suspending ExpressCluster 149
- Checking the log collecting procedure 150

Operating the cluster system

Before you start using your cluster system, check to see your cluster system work properly and make sure you can use the system properly.

The following describes procedures to start up and shut down a cluster and to shut down a server.

Activating a cluster

To activate a cluster, follow the instructions below:

1. When you are using any external mirror disk, start the disk.
2. Start all the servers in the cluster.

Note 1:

When you start all the servers in the cluster, make sure they are started within the duration of time set to **Server Sync Wait Time** on the **Timeout** tab of the **Cluster Properties** in the Builder. Note that failover occurs if startup of any server fails to be confirmed within the specified time duration.

Shutting down a cluster and server

To shut down a cluster or server, use ExpressCluster commands or shut down through the WebManager.

Note:

When you are using the Replicator, mirror break may occur if you do not use any ExpressCluster commands or WebManager to shut down a cluster.

Shutting down the entire cluster

The entire cluster can be shut down by running the `clpstdn` command or executing cluster shutdown from the WebManager. By shutting down a cluster, all servers in the cluster can be stopped properly as a cluster system.

Related Information:

For more information on the `clpstdn` command and the WebManager functions, refer to the *Reference Guide*.

Shutting down a server

Shut down a server by running the `clpdwn` command or executing server shutdown from the WebManager.

Failover occurs when you shut down a server. A mirror break occurs as well when you are using the Replicator.

If you intend to use a standby server while performing hardware maintenance, shut down the active server.

Related Information:

For more information on the `clpdwn` command and the WebManager functions, refer to the *Reference Guide*.

Suspending ExpressCluster

There are two ways to stop running ExpressCluster. One is to stop the ExpressCluster daemon, and the other is to disable the ExpressCluster daemon.

Stopping the ExpressCluster daemon

To stop only the ExpressCluster daemon without shutting down the operating system, use the `clpcl` command.

Related Information:

For more information on the `clpcl` command, refer to the *Reference Guide*.

Disabling the ExpressCluster daemon

To make the ExpressCluster daemon not start at the time the operating system is started up, you can disable it with the `chkconfig` command. The following describes how to disable the ExpressCluster daemon. To disable the ExpressCluster daemon, you also have to disable the ExpressCluster X WebManager.

Follow the procedures below to disable the ExpressCluster daemon:

1. Run **`chkconfig --del name`** in the following order to disable services on the server where you want to disable the ExpressCluster daemon.
 - `clusterpro_alertsync`
 - `clusterpro_webmgr`
 - `clusterpro`
 - `clusterpro_md`
2. Execute cluster shutdown by using the WebManager or the `clpstdn` command, and then, restart the server.

Enabling the disabled ExpressCluster daemon

Follow the procedures below to enable the disabled ExpressCluster daemon again:

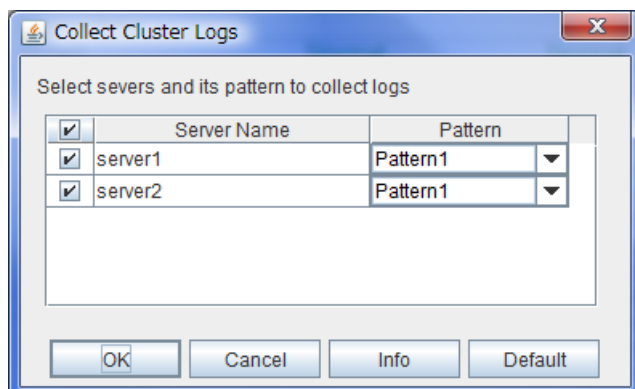
1. On the server where the ExpressCluster daemon is disabled, run **`chkconfig --add name`** in the following order to enable services.
 - `clusterpro_md`
 - `clusterpro`
 - `clusterpro_webmgr`
 - `clusterpro_alertsync`
2. Restart the server.

Checking the log collecting procedure

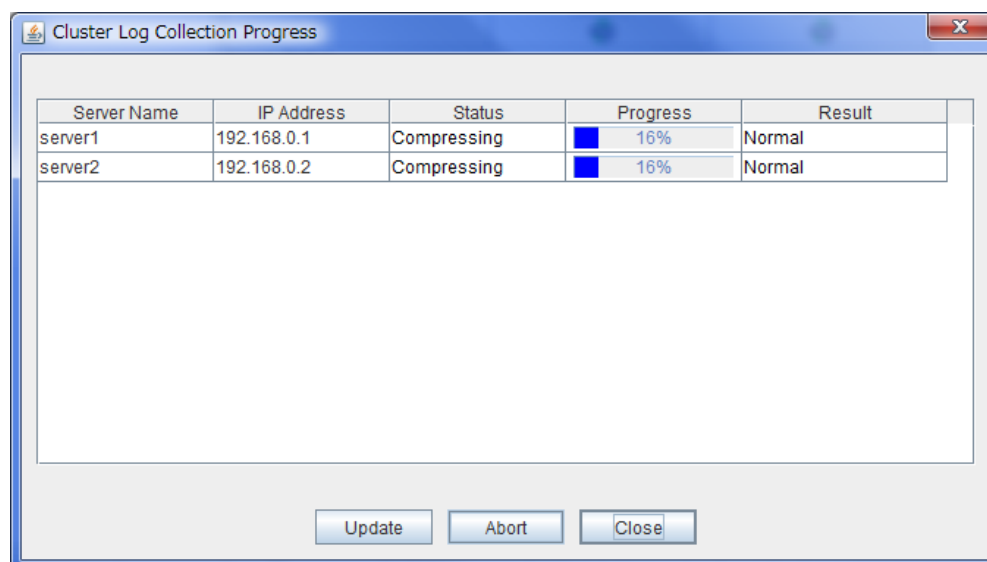
The following describes how to collect logs by using the WebManager.

Collecting logs by using the WebManager

1. Start the WebManager.
2. Click **Collect Cluster Logs** on the **Tool** menu or click the  button on the toolbar. Following dialog box appears.

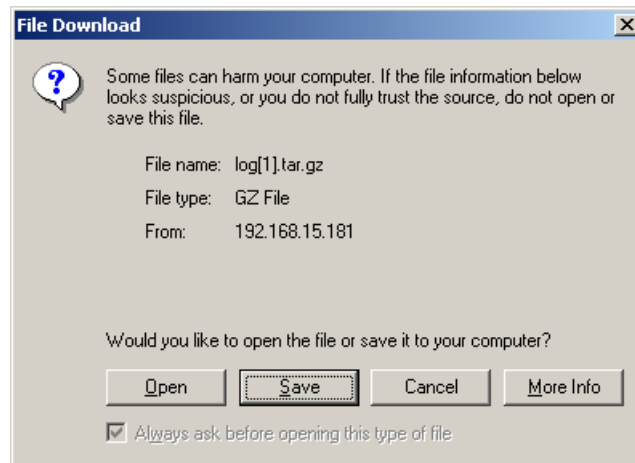


3. Select the check box of the servers and select a log collection pattern.
To view details about the pattern, click **Info** button. To restore the default settings, click **Default** button.
4. Click **OK**. Log collection will start and the dialog box that shows the progress of log collection will appear.



The progress is displayed in the **Progress** column. To view the latest status, click **Update** button.

5. When collecting the logs is completed, a file saving dialog box of the browser is displayed. Specify a location to store the file and down load the logs.



(In the case of * Internet Explorer 7.0, above dialog appears)

Note:

Logs may not be downloaded properly if nothing is changed for more than 10 minutes.

When you click Collect Cluster Logs, the following message may be displayed in the server console. However, this will not affect log collection. Ignore this message.

```
hda: bad special flag: 0x03
```

```
ip_tables: (C) 2000-2002 Netfilter core team
```

Note:

If other modal dialog is displayed while collecting the logs, the file saving dialog box will not be displayed. To display the file saving dialog box, terminate the modal dialog.

Chapter 10 Uninstalling and reinstalling ExpressCluster

This chapter provides instructions for uninstalling and reinstalling ExpressCluster.
This chapter covers:

- Uninstallation 154
- Reinstallation 156

Uninstallation

Uninstalling the ExpressCluster Server

Note:

You must log on as root user when uninstalling the ExpressCluster Server.

Follow the procedures below to uninstall the ExpressCluster Server:

1. Run the **chkconfig --del *name*** to disable the following services in this order.
 - `clusterpro_alertsync`
 - `clusterpro_webmgr`
 - `clusterpro`
 - `clusterpro_md`
 - `clusterpro_trn`
 - `clusterpro_evt`
2. Execute the cluster shutdown by using the WebManager or the `clpstdn` command, and then, perform restart.
3. Run the **`rpm -e ecxlan-svr`** command.

Note:

Do not specify other options than the one stated above.

Uninstalling the ExpressCluster X Builder (Offline version)

For Linux

Note:

You must log on as root user when uninstalling the ExpressCluster X Builder.

Follow the procedures below to uninstall the ExpressCluster X Builder:

1. Close all Web browsers.
2. Run the **`rpm -e ecxbuilder`** command.

Note:

Do not specify other options than the one stated above.

For Windows

To uninstall the ExpressCluster X Builder, follow the procedures below:

1. Exit from all Web browsers (confirm that the JavaVM icon is no longer in the task tray).
2. Delete the ExpressCluster X Builder installation folder from Windows Explorer.

Reinstallation

Reinstalling the ExpressCluster Server

To reinstall the ExpressCluster Server, you have to prepare the cluster configuration data floppy disk (or the latest data floppy disk if you reconfigured the cluster) created by the Builder.

If you do not have the cluster configuration data floppy disk (or the latest data floppy disk if you reconfigured the cluster) created by the Builder at hand, you can back up the data with the `clpcfctrl` command. For details, see Chapter 3, “ExpressCluster command reference” in the *Reference Guide*.

To reinstall ExpressCluster Server on the entire cluster

To reinstall the ExpressCluster Server, follow the procedures below:

1. Uninstall the ExpressCluster Server.
For details, see “Uninstalling the ExpressCluster Server.”
2. Install the ExpressCluster Server and recreate the cluster.
For details, see “Setting up the ExpressCluster Server”

To reinstall ExpressCluster Server on some servers in the cluster

To reinstall the ExpressCluster X, follow the procedures below:

1. Uninstall the ExpressCluster Server.
For details, refer to “Uninstalling the ExpressCluster Server.”
2. Install the ExpressCluster Server RPM.
For details, refer to “Installing the ExpressCluster RPM.”

Note:

You have to restart the server on which you reinstalled the ExpressCluster Server.

3. Distribute the configuration data to servers of which the ExpressCluster Server has been reinstalled from the server where it has not been reinstalled. Log on to one of the server where the ExpressCluster Server has not been reinstalled. Run one of the following commands:

- ◆ `clpcfctrl --push -h`
`<Host_name_of_a_server_where_the_ExpressCluster_Server_was_reinstalled>`
- ◆ `clpcfctrl --push -h`
`<IP_address_of_a_server_where_the_ExpressCluster_Server_was_reinstalled>`

The following message is displayed if the data has successfully been distributed.

Command succeeded.(code:0)

Note:

For troubleshooting problems that occur while you are running `clpcfctrl`, refer to the *Reference Guide*.

4. If mirror resources are configured on the distributed configuration data, initializing the device specified as a cluster partition of mirror resources is required. Run the `clpmdinit` command to initialize it. For details, see Chapter 3 “ExpressCluster command reference” in the *Reference Guide*.
5. Register the license only if the option of the node license will be used on the server where the ExpressCluster Server is reinstalled. For more information, refer to “Registering the node license.”
6. Restart the server on which you reinstalled the ExpressCluster Server.

ExpressCluster X R3 LAN Edition for Linux Install and Configuration Guide

Appendix A. Troubleshooting

Errors messages when installing the ExpressCluster X Builder

	Error message	Cause	Action
1	failed to open //var/lib/rpm/packages.rpm error: cannot open //var/lib/rpm/packages.rpm	The user logged on is not root user.	Log on as root user.
2	error: package ecxbuilder-* is already installed	The ExpressCluster X Builder is already installed.	Uninstall the Builder and reinstall it.

Error messages when uninstalling the ExpressCluster X Builder

	Error messages	Cause	Action
1	failed to open //var/lib/rpm/packages.rpm error: cannot open //var/lib/rpm/packages.rpm	The user logged on is not root user.	Log on as root user.
2	error: Cluster Builder is running	The ExpressCluster X Builder is active.	Exit from the Web browser. Uninstall it again after waiting for a while.

Error messages when installing the ExpressCluster Server

	Error message	Cause	Action
1	failed to open //var/lib/rpm/packages.rpm error: cannot open //var/lib/rpm/packages.rpm	The user logged on is not root user.	Log on as root user.
2	error: package ecxlan-svr-* is already installed	The ExpressCluster is already installed.	Uninstall the Builder and reinstall it.
3	warning: EXPRESSCLUSTER : The mirror driver is not supported this distribution.	The mirror driver does not support the distribution of a server where ExpressCluster is installed.	The mirror disk resource does not run on the distribution the mirror driver does not support.
4	warning: EXPRESSCLUSTER : The khb driver is not supported this distribution.	The clpkhb driver does not support the distribution of a server where ExpressCluster is installed.	The kernel mode LAN heartbeat does not run on the distribution the clpkhb does not support.
5	warning: EXPRESSCLUSTER : The ka driver is not supported this distribution.	The clpka driver does not support the distribution of a server where ExpressCluster is installed.	The module which uses the clpka driver does not run on the distribution the clpka does not support.

Error messages when uninstalling the ExpressCluster Server

	Error messages	Cause	Action
1	failed to open //var/lib/rpm/packages.rpm error: cannot open //var/lib/rpm/packages.rpm	The user logged on is not root user.	Log on as root user.
2	error: EXPRESSCLUSTER is running	The ExpressCluster is active.	Disable services by using the chkconfig command, restart the server, and uninstall the ExpressCluster again.

Troubleshooting for licensing

Behavior and Message	Cause	Action
When the command was executed, the following message appeared in the console: "Log in as root."	The command was executed by a general user.	Log on as root user or log on again after changing to root user with su -.
When the command was executed at the license registration, the following message appeared in the console: "Command succeeded. But the license was not applied to all the servers in the cluster because there are one or more servers that are not started up."	The transaction server may not be active, or the cluster configuration data may be yet to be distributed.	Check again whether the transaction server is activated and the cluster configuration data is distributed on all servers. If either of them is not done yet, complete the task and register the license again.
When the cluster was shut down and rebooted after distribution of the configuration data created by the Builder to all servers, the following message was displayed on the WebManager's alert view, and the cluster stopped. "The license is not registered. (%1)" %1: Product ID	The cluster has been shut down and rebooted without its license being registered.	Register the license from one of the servers in the cluster.
When the cluster was shut down and rebooted after distribution of the configuration data created by the Builder to all servers, the following message appeared on WebManager's alert view, but the cluster is working properly. "The license is insufficient. The number of insufficient is %1. (%2)" %1: The number of licenses in short of supply %2: Product ID	The number of licenses is insufficient.	Obtain a license and register it.
While the cluster was operated on the trial license, the following message appeared and the cluster	The license has already expired.	Ask your sales agent for extension of the trial version license,

Behavior and Message	Cause	Action
stopped. "The license of trial expired by %1. (%2)" %1: Trial end date %2: Product ID		or obtain and register the product version license.

Appendix B. Glossary

Cluster partition	A partition on a mirror disk. Used for managing mirror disks. (Related term: Disk heartbeat partition)
Interconnect	A dedicated communication path for server-to-server communication in a cluster. (Related terms: Private LAN, Public LAN)
Virtual IP address	IP address used to configure a remote cluster.
Management client	Any machine that uses the WebManager to access and manage a cluster system.
Startup attribute	A failover group attribute that determines whether a failover group should be started up automatically or manually when a cluster is started.
Shared disk	A disk that multiple servers can access.
Shared disk type cluster	A cluster system that uses one or more shared disks.
Switchable partition	A disk partition connected to multiple computers and is switchable among computers. (Related terms: Disk heartbeat partition)
Cluster system	Multiple computers are connected via a LAN (or other network) and behave as if it were a single system.
Cluster shutdown	To shut down an entire cluster system (all servers that configure a cluster system).
Active server	A server that is running for an application set. (Related term: Standby server)
Secondary server	A destination server where a failover group fails over to during normal operations. (Related term: Primary server)
Standby server	A server that is not an active server. (Related term: Active server)
Disk heartbeat partition	A partition used for heartbeat communication in a shared disk type cluster.
Data partition	A local disk that can be used as a shared disk for switchable partition. Data partition for mirror disks (Related term: Cluster partition)
Network partition	All heartbeat is lost and the network between servers is partitioned. (Related terms: Interconnect, Heartbeat)

Node	A server that is part of a cluster in a cluster system. In networking terminology, it refers to devices, including computers and routers, that can transmit, receive, or process signals.
Heartbeat	Signals that servers in a cluster send to each other to detect a failure in a cluster. (Related terms: Interconnect, Network partition)
Public LAN	A communication channel between clients and servers. (Related terms: Interconnect, Private LAN)
Failover	The process of a standby server taking over the group of resources that the active server previously was handling due to error detection.
Failback	A process of returning an application back to an active server after an application fails over to another server.
Failover group	A group of cluster resources and attributes required to execute an application.
Moving failover group	Moving an application from an active server to a standby server by a user.
Failover policy	A priority list of servers that a group can fail over to.
Private LAN	LAN in which only servers configured in a clustered system are connected. (Related terms: Interconnect, Public LAN)
Primary (server)	A server that is the main server for a failover group. (Related term: Secondary server)
Floating IP address	Clients can transparently switch one server from another when a failover occurs. Any unassigned IP address that has the same network address that a cluster server belongs to can be used as a floating address.
Master server	The server displayed on top of the Master Server in Cluster Properties in the Builder.
Mirror disk connect	LAN used for data mirroring in mirror disk. Mirror connect can be used with primary interconnect.
Mirror disk type cluster	A cluster system that does not use a shared disk. Local disks of the servers are mirrored.

Appendix C. Index

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